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APPLICATION FOR LETTERS PATENT

**Application Program Interface for Network Software  
Platform**

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## **TECHNICAL FIELD**

This invention relates to network software, such as Web applications, and to computer software development of such network software. More particularly, this invention relates to an application program interface (API) that facilitates use of a network software platform by application programs and computer hardware.

## **BACKGROUND**

Very early on, computer software came to be categorized as “operating system” software or “application” software. Broadly speaking, an application is software meant to perform a specific task for the computer user such as solving a mathematical equation or supporting word processing. The operating system is the software that manages and controls the computer hardware. The goal of the operating system is to make the computer resources available to the application programmer while at the same time, hiding the complexity necessary to actually control the hardware.

The operating system makes the resources available via functions that are collectively known as the Application Program Interface or API. The term API is also used in reference to a single one of these functions. The functions are often grouped in terms of what resource or service they provide to the application programmer. Application software requests resources by calling individual API functions. API functions also serve as the means by which messages and information provided by the operating system are relayed back to the application software.

In addition to changes in hardware, another factor driving the evolution of operating system software has been the desire to simplify and speed application

1 software development. Application software development can be a daunting task,  
2 sometimes requiring years of developer time to create a sophisticated program  
3 with millions of lines of code. For a popular operating system such as Microsoft  
4 Windows®, application software developers write thousands of different  
5 applications each year that utilize the operating system. A coherent and usable  
6 operating system base is required to support so many diverse application  
7 developers.

8 Often, development of application software can be made simpler by making  
9 the operating system more complex. That is, if a function may be useful to several  
10 different application programs, it may be better to write it once for inclusion in the  
11 operating system, than requiring dozens of software developers to write it dozens  
12 of times for inclusion in dozens of different applications. In this manner, if the  
13 operating system supports a wide range of common functionality required by a  
14 number of applications, significant savings in applications software development  
15 costs and time can be achieved.

16 Regardless of where the line between operating system and application  
17 software is drawn, it is clear that for a useful operating system, the API between  
18 the operating system and the computer hardware and application software is as  
19 important as efficient internal operation of the operating system itself.

20 Over the past few years, the universal adoption of the Internet, and  
21 networking technology in general, has changed the landscape for computer  
22 software developers. Traditionally, software developers focused on single-site  
23 software applications for standalone desktop computers, or LAN-based computers  
24 that were connected to a limited number of other computers via a local area  
25 network (LAN). Such software applications were typically referred to as “shrink

1 wrapped” products because the software was marketed and sold in a shrink-  
2 wrapped package. The applications utilized well-defined APIs to access the  
3 underlying operating system of the computer.

4 As the Internet evolved and gained widespread acceptance, the industry  
5 began to recognize the power of hosting applications at various sites on the World  
6 Wide Web (or simply the “Web”). In the networked world, clients from anywhere  
7 could submit requests to server-based applications hosted at diverse locations and  
8 receive responses back in fractions of a second. These Web applications, however,  
9 were typically developed using the same operating system platform that was  
10 originally developed for standalone computing machines or locally networked  
11 computers. Unfortunately, in some instances, these applications do not adequately  
12 transfer to the distributed computing regime. The underlying platform was simply  
13 not constructed with the idea of supporting limitless numbers of interconnected  
14 computers.

15 To accommodate the shift to the distributed computing environment being  
16 ushered in by the Internet, Microsoft Corporation is developing a network  
17 software platform known as the “.NET” platform (read as “Dot Net”). The  
18 platform allows developers to create Web services that will execute over the  
19 Internet. Such a dynamic shift requires a new ground-up design of an entirely new  
20 API.

21 In response to this challenge, the inventors developed a unique set of API  
22 functions for Microsoft’s .NET™ platform.  
23  
24  
25

## **SUMMARY**

An application program interface (API) provides a set of functions for application developers who build Web applications on a network platform, such as Microsoft Corporation's .NET™ platform.

## **BRIEF DESCRIPTION OF THE DRAWINGS**

The same numbers are used throughout the drawings to reference like features.

Fig. 1 illustrates a network architecture in which clients access Web services over the Internet using conventional protocols.

Fig. 2 is a block diagram of a software architecture for Microsoft's .NET™ platform, which includes an application program interface (API).

Fig. 3 is a block diagram of unique namespaces supported by the API, as well as function classes of the various API functions.

Fig. 4 is a block diagram of an exemplary computer that may execute all or part of the software architecture.

## **BRIEF DESCRIPTION OF ACCOMPANYING COMPACT DISC**

Accompanying this specification is a compact disc that stores a compiled HTML help file identifying the API (application program interface) for Microsoft's .NET™ network platform. The file is named "cpref.chm" and was created on June 8, 2001. It is 30.81 Mbytes in size. The file can be executed on a Windows®-based computing device (e.g., IBM-PC, or equivalent) that executes a Windows®-brand operating system (e.g., Windows® NT, Windows® 98,

1 Windows® 2000, etc.). The compiled HTML help file stored on the compact disk  
2 is hereby incorporated by reference.

3 Additionally, the APIs contained in the compiled HTML help file are also  
4 provided in approximately 100 separate text files named "NamespaceName.txt".  
5 The text files comply with the ASCII format.

6 The compact disc itself is a CD-ROM, and conforms to the ISO 9660  
7 standard.

### 8 9 **DETAILED DESCRIPTION**

10 This disclosure addresses an application program interface (API) for a  
11 network platform upon which developers can build Web applications and services.  
12 More particularly, an exemplary API is described for the .NET™ platform created  
13 by Microsoft Corporation. The .NET™ platform is a software platform for Web  
14 services and Web applications implemented in the distributed computing  
15 environment. It represents the next generation of Internet computing, using open  
16 communication standards to communicate among loosely coupled Web services  
17 that are collaborating to perform a particular task.

18 In the described implementation, the .NET™ platform utilizes XML  
19 (extensible markup language), an open standard for describing data. XML is  
20 managed by the World Wide Web Consortium (W3C). XML is used for defining  
21 data elements on a Web page and business-to-business documents. XML uses a  
22 similar tag structure as HTML; however, whereas HTML defines how elements  
23 are displayed, XML defines what those elements contain. HTML uses predefined  
24 tags, but XML allows tags to be defined by the developer of the page. Thus,  
25 virtually any data items can be identified, allowing Web pages to function like

1 database records. Through the use of XML and other open protocols, such as  
2 Simple Object Access Protocol (SOAP), the .NET™ platform allows integration of  
3 a wide range of services that can be tailored to the needs of the user. Although the  
4 embodiments described herein are described in conjunction with XML and other  
5 open standards, such are not required for the operation of the claimed invention.  
6 Other equally viable technologies will suffice to implement the inventions  
7 described herein.

8 As used herein, the phrase application program interface or API includes  
9 traditional interfaces that employ method or function calls, as well as remote calls  
10 (e.g., a proxy, stub relationship) and SOAP/XML invocations.

#### 11 12 EXEMPLARY NETWORK ENVIRONMENT

13 Fig. 1 shows a network environment 100 in which a network platform, such  
14 as the .NET™ platform, may be implemented. The network environment 100  
15 includes representative Web services 102(1), ..., 102(N), which provide services  
16 that can be accessed over a network 104 (e.g., Internet). The Web services,  
17 referenced generally as number 102, are programmable application components  
18 that are reusable and interact programmatically over the network 104, typically  
19 through industry standard Web protocols, such as XML, SOAP, WAP (wireless  
20 application protocol), HTTP (hypertext transport protocol), and SMTP (simple  
21 mail transfer protocol) although other means of interacting with the Web services  
22 over the network may also be used, such as Remote Procedure Call (RPC) or  
23 object broker type technology. A Web service can be self-describing and is often  
24 defined in terms of formats and ordering of messages.  
25

Web services 102 are accessible directly by other services (as represented by communication link 106) or a software application, such as Web application 110 (as represented by communication links 112 and 114). Each Web service 102 is illustrated as including one or more servers that execute software to handle requests for particular services. Such services often maintain databases that store information to be served back to requesters. Web services may be configured to perform any one of a variety of different services. Examples of Web services include login verification, notification, database storage, stock quoting, location directories, mapping, music, electronic wallet, calendar/scheduler, telephone listings, news and information, games, ticketing, and so on. The Web services can be combined with each other and with other applications to build intelligent interactive experiences.

The network environment 100 also includes representative client devices 120(1), 120(2), 120(3), 120(4), ..., 120(M) that utilize the Web services 102 (as represented by communication link 122) and/or the Web application 110 (as represented by communication links 124, 126, and 128). The clients may communicate with one another using standard protocols as well, as represented by an exemplary XML link 130 between clients 120(3) and 120(4).

The client devices, referenced generally as number 120, can be implemented many different ways. Examples of possible client implementations include, without limitation, portable computers, stationary computers, tablet PCs, televisions/set-top boxes, wireless communication devices, personal digital assistants, gaming consoles, printers, photocopiers, and other smart devices.

The Web application 110 is an application designed to run on the network platform and may utilize the Web services 102 when handling and servicing



1 requests from clients 120. The Web application 110 is composed of one or more  
2 software applications 130 that run atop a programming framework 132, which are  
3 executing on one or more servers 134 or other computer systems. Note that a  
4 portion of Web application 110 may actually reside on one or more of clients 120.  
5 Alternatively, Web application 110 may coordinate with other software on clients  
6 120 to actually accomplish its tasks.

7 The programming framework 132 is the structure that supports the  
8 applications and services developed by application developers. It permits multi-  
9 language development and seamless integration by supporting multiple languages.  
10 It supports open protocols, such as SOAP, and encapsulates the underlying  
11 operating system and object model services. The framework provides a robust and  
12 secure execution environment for the multiple programming languages and offers  
13 secure, integrated class libraries.

14 The framework 132 is a multi-tiered architecture that includes an  
15 application program interface (API) layer 142, a common language runtime (CLR)  
16 layer 144, and an operating system/services layer 146. This layered architecture  
17 allows updates and modifications to various layers without impacting other  
18 portions of the framework. A common language specification (CLS) 140 allows  
19 designers of various languages to write code that is able to access underlying  
20 library functionality. The specification 140 functions as a contract between  
21 language designers and library designers that can be used to promote language  
22 interoperability. By adhering to the CLS, libraries written in one language can be  
23 directly accessible to code modules written in other languages to achieve seamless  
24 integration between code modules written in one language and code modules  
25 written in another language. One exemplary detailed implementation of a CLS is

described in an ECMA standard created by participants in ECMA TC39/TG3.

The reader is directed to the ECMA web site at [www.ecma.ch](http://www.ecma.ch).

The API layer 142 presents groups of functions that the applications 130 can call to access the resources and services provided by layer 146. By exposing the API functions for a network platform, application developers can create Web applications for distributed computing systems that make full use of the network resources and other Web services, without needing to understand the complex interworkings of how those network resources actually operate or are made available. Moreover, the Web applications can be written in any number of programming languages, and translated into an intermediate language supported by the common language runtime 144 and included as part of the common language specification 140. . In this way, the API layer 142 can provide methods for a wide and diverse variety of applications.

Additionally, the framework 132 can be configured to support API calls placed by remote applications executing remotely from the servers 134 that host the framework. Representative applications 148(1) and 148(2) residing on clients 120(3) and 120(M), respectively, can use the API functions by making calls directly, or indirectly, to the API layer 142 over the network 104.

The framework may also be implemented at the clients. Client 120(3) represents the situation where a framework 150 is implemented at the client. This framework may be identical to server-based framework 132, or modified for client purposes. Alternatively, the client-based framework may be condensed in the event that the client is a limited or dedicated function device, such as a cellular phone, personal digital assistant, handheld computer, or other communication/computing device.

## DEVELOPERS' PROGRAMMING FRAMEWORK

Fig. 2 shows the programming framework 132 in more detail. The common language specification (CLS) layer 140 supports applications written in a variety of languages 130(1), 130(2), 130(3), 130(4), ..., 130(K). Such application languages include Visual Basic, C++, C#, COBOL, Jscript, Perl, Eiffel, Python, and so on. The common language specification 140 specifies a subset of features or rules about features that, if followed, allow the various languages to communicate. For example, some languages do not support a given type (e.g., an "int\*" type) that might otherwise be supported by the common language runtime 144. In this case, the common language specification 140 does not include the type. On the other hand, types that are supported by all or most languages (e.g., the "int[]" type) is included in common language specification 140 so library developers are free to use it and are assured that the languages can handle it. This ability to communicate results in seamless integration between code modules written in one language and code modules written in another language. Since different languages are particularly well suited to particular tasks, the seamless integration between languages allows a developer to select a particular language for a particular code module with the ability to use that code module with modules written in different languages. The common language runtime 144 allow seamless multi-language development, with cross language inheritance, and provide a robust and secure execution environment for the multiple programming languages. For more information on the common language specification 140 and the common language runtime 144, the reader is directed to co-pending applications entitled "Method and System for Compiling Multiple Languages", filed 6/21/2000 (serial

number 09/598,105) and “Unified Data Type System and Method” filed 7/10/2000 (serial number 09/613,289), which are incorporated by reference.

The framework 132 encapsulates the operating system 146(1) (e.g., Windows®-brand operating systems) and object model services 146(2) (e.g., Component Object Model (COM) or Distributed COM). The operating system 146(1) provides conventional functions, such as file management, notification, event handling, user interfaces (e.g., windowing, menus, dialogs, etc.), security, authentication, verification, processes and threads, memory management, and so on. The object model services 146(2) provide interfacing with other objects to perform various tasks. Calls made to the API layer 142 are handed to the common language runtime layer 144 for local execution by the operating system 146(1) and/or object model services 146(2).

The API 142 groups API functions into multiple namespaces. Namespaces essentially define a collection of classes, interfaces, delegates, enumerations, and structures, which are collectively called “types”, that provide a specific set of related functionality. A class represents managed heap allocated data that has reference assignment semantics. A delegate is an object oriented function pointer. An enumeration is a special kind of value type that represents named constants. A structure represents static allocated data that has value assignment semantics. An interface defines a contract that other types can implement.

By using namespaces, a designer can organize a set of types into a hierarchical namespace. The designer is able to create multiple groups from the set of types, with each group containing at least one type that exposes logically related functionality. In the exemplary implementation, the API 142 is organized into four root namespaces: a first namespace 200 for Web applications, a second

namespace 202 for client applications, a third namespace 204 for data and XML, and a fourth namespace 206 for base class libraries (BCLs). Each group can then be assigned a name. For instance, types in the Web applications namespace 200 are assigned the name “Web”, and types in the data and XML namespace 204 can be assigned names “Data” and “XML” respectively. The named groups can be organized under a single “global root” namespace for system level APIs, such as an overall System namespace. By selecting and prefixing a top level identifier, the types in each group can be easily referenced by a hierarchical name that includes the selected top level identifier prefixed to the name of the group containing the type. For instance, types in the Web applications namespace 200 can be referenced using the hierarchical name “System.Web”. In this way, the individual namespaces 200, 202, 204, and 206 become major branches off of the System namespace and can carry a designation where the individual namespaces are prefixed with a designator, such as a “System.” prefix.

The Web applications namespace 200 pertains to Web based functionality, such as dynamically generated Web pages (e.g., Microsoft’s Active Server Pages (ASP)). It supplies types that enable browser/server communication. The client applications namespace 202 pertains to drawing and client side UI functionality. It supplies types that enable drawing of two-dimensional (2D), imaging, and printing, as well as the ability to construct window forms, menus, boxes, and so on.

The data and XML namespace 204 relates to connectivity to data sources and XML functionality. It supplies classes, interfaces, delegates, and enumerations that enable security, specify data types, and serialize objects into XML format documents or streams. The base class libraries (BCL) namespace

206 pertains to basic system and runtime functionality. It contains the fundamental types and base classes that define commonly-used value and reference data types, events and event handlers, interfaces, attributes, and processing exceptions.

In addition to the framework 132, programming tools 210 are provided to assist the developer in building Web services and/or applications. One example of the programming tools 200 is Visual Studio™, a multi-language suite of programming tools offered by Microsoft Corporation.

#### ROOT API NAMESPACES

Fig. 3 shows the API 142 and its four root namespaces in more detail. In one embodiment, the namespaces are identified according to a hierarchical naming convention in which strings of names are concatenated with periods. For instance, the Web applications namespace 200 is identified by the root name “System.Web”. Within the “System.Web” namespace is another namespace for Web services, identified as “System.Web.Services”, which further identifies another namespace for a description known as “System.Web.Services.Description”. With this naming convention in mind, the following provides a general overview of selected namespaces of the API 142, although other naming conventions could be used with equal effect.

The Web applications namespace 200 (“System.Web”) defines additional namespaces, including:

- A services namespace 300 (“System.Web.Services”) containing classes that enable a developer to build and use Web services. The

services namespace 300 defines additional namespaces, including a description namespace 302 (“System.Web.Services.Description”) containing classes that enable a developer to publicly describe a Web service via a service description language (such as WSDL, a specification available from the W3C), a discovery namespace 304 (“System.Web.Services.Discovery”) containing classes that allow Web service consumers to locate available Web Services on a Web server, and a protocols namespace 306 (“System.Web.Services.Protocols”) containing classes that define the protocols used to transmit data across a network during communication between Web service clients and the Web service itself.

- A caching namespace 308 (“System.Web.Caching”) containing classes that enable developers to decrease Web application response time through temporarily caching frequently used resources on the server. This includes ASP.NET pages, web services, and user controls. (ASP.NET is the updated version of Microsoft’s ASP technology.) Additionally, a cache dictionary is available for developers to store frequently used resources, such as hash tables and other data structures.
- A configuration namespace 310 (“System.Web.Configuration”) containing classes that are used to read configuration data in for an application.
- A UI namespace 312 (“System.Web.UI”) containing types that allow developers to create controls and pages that will appear in Web

1 applications as user interfaces on a Web page. This namespace  
2 includes the control class, which provides all web based controls,  
3 whether those encapsulating HTML elements, higher level Web  
4 controls, or even custom User controls, with a common set of  
5 functionality. Also provided are classes which provide the web  
6 forms server controls data binding functionality, the ability to save  
7 the view state of a given control or page, as well as parsing  
8 functionality for both programmable and literal controls. Within the  
9 UI namespace 312 are two additional namespaces: an HTML  
10 controls namespace 314 (“System.Web.UI.HtmlControls”) containing  
11 classes that permit developers to interact with types that  
12 encapsulates html 3.2 elements create HTML controls, and a Web  
13 controls namespace 316 (“System.Web.UI.WebControls”) containing  
14 classes that allow developers to create higher level Web  
15 controls.

- 16 • A security namespace 318 (“System.Web.Security”) containing  
17 classes used to implement security in web server applications, such  
18 as basic authentication, challenge response authentication, and role  
19 based authentication.
- 20 • A session state namespace 320 (“System.Web.SessionState”) containing  
21 classes used to access session state values (i.e., data that  
22 lives across requests for the lifetime of the session) as well as  
23 session-level settings and lifetime management methods.

24  
25 The client applications namespace 202 is composed of two namespaces:



- A windows forms namespace 322 (“System.Windows.Forms”) containing classes for creating Windows®-based client applications that take full advantage of the rich user interface features available in the Microsoft Windows® operating system, such as the ability to drag and drop screen elements. Such classes may include wrapped APIs available in the Microsoft Windows® operating system that are used in a windowing UI environment. Within this namespace are a design namespace 324 (“System.Windows.Forms.Design”) that contains classes to extend design-time support for Windows forms and a component model namespace 326 (“System.Windows.Forms.ComponentModel”) that contains the windows form implementation of the general component model defined in System.ComponentModel. This namespace contains designer tools, such as Visual Studio, which offer a rich experience for developers at design time.
- A drawing namespace 328 (“System.Drawing”) containing classes for graphics functionality. The drawing namespace 328 includes a 2D drawing namespace 330 (“System.Drawing.Drawing2D”) that contains classes and enumerations to provide advanced 2-dimensional and vector graphics functionality, an imaging namespace 332 (“System.Drawing.Imaging”) that contains classes for advanced imaging functionality, a printing namespace 334 (“System.Drawing.Printing”) that contains classes to permit developers to customize printing, and a text namespace 336

1 (“System.Drawing.Text”) that contains classes for advanced  
2 typography functionality.

3  
4 The data and XML namespace 204 is composed of two namespaces:

- 5  
6 • A data namespace 340 (“System.Data”) containing classes that  
7 enable developers to build components that efficiently manage data  
8 from multiple data sources. It implements an architecture that, in a  
9 disconnected scenario (such as the Internet), provides tools to  
10 request, update, and reconcile data in multiple tier systems. The data  
11 namespace 340 includes a common namespace 342 that contains  
12 types shared by data providers. A data provider describes a  
13 collection of types used to access a data source, such as a database,  
14 in the managed space. The data namespace 340 also includes an  
15 OLE DB namespace 344 that contains types pertaining to data used  
16 in object-oriented databases (e.g., Microsoft’s SQL Server), and a  
17 SQL client namespace 346 that contains types pertaining to data  
18 used by SQL clients. The data namespace also includes a SQL types  
19 namespace 348 (“System.Data.SqlTypes”) that contains classes for  
20 native data types within Microsoft’s SQL Server. The classes  
21 provide a safer, faster alternative to other data types. Using the  
22 objects within this namespace helps prevent type conversion errors  
23 caused in situations where loss of precision could occur. Because  
24 other data types are converted to and from SQL types behind the  
25

scenes, explicitly creating and using objects within this namespace results in faster code as well.

- An XML namespace 350 (“System.XML”) containing classes that provide standards-based support for processing XML. The supported standards include XML (e.g., version 1.0), XML Namespaces (both stream level and DOM), XML Schemas, XPath expressions, XSL/T transformations, DOM Level 2 Core, and SOAP (e.g., version 1.1). The XML namespace 350 includes an XSLT namespace 352 (“System.XML.Xsl”) that contains classes and enumerations to support XSLT (Extensible Stylesheet Language Transformations), an XPath namespace 354 (“System.XML.XPath”) that contains an XPath parser and evaluation engine, and a serialization namespace 356 (“System.XML.Serialization”) that contains classes used to serialize objects into XML format documents or streams.

The base class library namespace 206 (“System”) includes the following namespaces:

- A collections namespace 360 (“System.Collections”) containing interfaces and classes that define various collections of objects, such as lists, queues, arrays, hash tables and dictionaries.
- A configuration namespace 362 (“System.Configuration”) containing classes and interfaces that allow developers to programmatically access configuration settings and handle errors in configuration files.

- A diagnostics namespace 364 (“System.Diagnostics”) containing classes that are used to debug applications and to trace code execution. The namespace allows developers to start system processes, read and write to event logs, and monitor system performance using performance counters.
- A globalization namespace 366 (“System.Globalization”) containing classes that define culture-related information, including the language, the country/region, the calendars in use, the format patterns for dates, currency and numbers, and the sort order for strings.
- An I/O namespace 368 (“System.IO”) containing the infrastructure pieces to operate with the input/output of data streams, files, and directories. This namespace includes a model for working with streams of bytes, higher level readers and writers which consume those bytes, various constructions or implementations of the streams (e.g., FileStream and MemoryStream) and, a set of utility classes for working with files and directories.
- A net namespace 370 (“System.Net”) providing an extensive set of classes for building network-enabled application, referred to as the Net Class Libraries (NCL). One element to the design of the Net Class Libraries is an extensible, layered approach to exposing networking functionality. The NCL stack contains three basic layers. A base layer (System.Net.Socket) provides access to an interface to TCP/IP, the communications protocol of UNIX networks and the Internet. One example of such an interface is the “WinSock

API” from Microsoft Corporation. The next layer is the Transport Protocol classes, which support such transport protocols as TCP and UDP. Developers may write their own protocol classes to provide support for protocols such as IGMP and ICMP. The third layer is the Web request, which provides an abstract factory pattern for the creation of other protocol classes. The NCL provides implementations for Hyper Text Transport Protocol (HTTP).

- A reflection namespace (“System.Reflection”) 372 containing types that provide a managed view of loaded types, methods, and fields, with the ability to dynamically create and invoke types.
- A resources namespace 374 (“System.Resources”) containing classes and interfaces that allow developers to create, store and manage various culture-specific resources used in an application.
- A security namespace 376 (“System.Security”) supporting the underlying structure of the security system, including interfaces, attributes, exceptions, and base classes for permissions.
- A service process namespace 378 (“System.ServiceProcess”) containing classes that allow developers to install and run services. Services are long-running executables that run without a user interface. They can be installed to run under a system account that enables them to be started at computer reboot. Services whose implementation is derived from processing in one class can define specific behavior for start, stop, pause, and continue commands, as well as behavior to take when the system shuts down.

- A text namespace 380 (“System.Text”) containing classes representing various types of encodings (e.g., ASCII, Unicode, UTF-7, and UTF-8), abstract base classes for converting blocks of characters to and from blocks of bytes, and a helper class that manipulates and formats string objects without creating intermediate instances.
- A threading namespace 382 (“System.Threading”) containing classes and interfaces that enable multi-threaded programming. The threading namespace includes a ThreadPool class that manages groups of threads, a Timer class that enables a delegate to be called after a specified amount of time, and a Mutex class for synchronizing mutually-exclusive threads. This namespace also provides classes for thread scheduling, wait notification, and deadlock resolution.
- A runtime namespace 384 (“System.Runtime”) containing multiple namespaces concerning runtime features, including an interoperation services namespace 386 (“System.Runtime.InteropServices”) that contains a collection of classes useful for accessing COM objects. The types in the InteropServices namespace fall into the following areas of functionality: attributes, exceptions, managed definitions of COM types, wrappers, type converters, and the Marshal class. The runtime namespace 384 further includes a remoting namespace 388 (“System.Runtime.Remoting”) that contains classes and interfaces allowing developers to create and configure distributed applications. Another namespace within the runtime namespace 384 is a

1 serialization namespace 390 (“System.Runtime.Serialization”) that  
2 contains classes used for serializing and deserializing objects.  
3 Serialization is the process of converting an object or a graph of  
4 objects into a linear sequence of bytes for either storage or  
5 transmission to another location.

6  
7  
8 The web applications namespace 200 (“System.Web”) defines several  
9 additional namespaces, including the services namespace 300  
10 (“System.Web.Services”), a caching namespace 308 (“System.Web.Caching”), a  
11 configuration namespace 310 (“System.Web.Configuration”), a UI namespace 312  
12 (“System.Web.UI”), a security namespace 318 (“System.Web.Security”), and a  
13 session state namespace 320 (“System.Web.SessionState”). In general, the web  
14 applications namespace 200 supplies tools that enable browser-server  
15 communication.

16 The services namespace 300 contains classes that allow developers to build  
17 and use various web services. The services namespace includes a web service  
18 class that defines a base class for web services and a web method attribute class  
19 that allows a method to be programmatically exposed over the web.

20 The UI namespace 312 contains classes that allow a user to create HTML  
21 server controls on a web page. These HTML server controls execute on the server  
22 and map to standard HTML tags. The UI namespace also contains classes that  
23 allow a user to create web server controls on a web page. These web server  
24 controls run on the web server and include form controls, such as buttons and text  
25 boxes.

1 The web applications namespace 200 also includes classes for manipulating  
2 cookies, transferring files, handling exception information, and controlling an  
3 output cache. Specific details regarding the System.Web namespace are provided  
4 below.

## 6 **System.Web**

### 7 *Description*

8 The System.Web namespace supplies classes and interfaces that enable  
9 browser/server communication. This namespace includes the HttpRequest class  
10 that provides extensive information about the current HTTP request, the  
11 HttpResponse class that manages HTTP output to the client, and the  
12 HttpServerUtility object that provides access to server-side utilities and  
13 processes. System.Web also includes classes for cookie manipulation, file transfer,  
14 exception information, and output cache control.

15 BeginEventHandler delegate (System.Web)

### 18 *Description*

20 EndEventHandler delegate (System.Web)

### 23 *Description*

25 HttpWorkerRequest.EndOfSendNotification delegate (System.Web)



1  
2  
3 *Description*  
4

5       HttpApplication class (System.Web)  
6  
7

8 *Description*

9       Defines the methods, properties, and events common to all application  
10 objects within an ASP.NET application.

11       Constructors:

12       HttpApplication

13       *Example Syntax:*  
14

15 [C#]                   public                   HttpApplication();

16 [C++]                  public:                  HttpApplication();

17 [VB]                   Public                   Sub                   New()  
18

[JScript] public function HttpApplication();

19       Properties:

20       Application  
21

22 [C#]       public       HttpApplicationState       Application       {get;}

23 [C++]    public:    \_\_property    HttpApplicationState\*    get\_Application();

24 [VB]   Public   ReadOnly   Property   Application   As   HttpApplicationState

25 [JScript]   public   function   get   Application()   :   HttpApplicationState;

## Description

Gets a reference to an **HTTPApplication** state bag instance.

## Context

```
[C#]          public          HttpContext          Context          {get;}
[C++]          public:          __property          HttpContext*          get_Context();
[VB]    Public    ReadOnly    Property    Context    As    HttpContext
[JScript]    public    function    get    Context()    :    HttpContext;
```

## Description

Gets the **HTTPRuntime** -provided context object that provides access to additional pipeline-module exposed objects.

## Events

```
[C#]          protected          EventHandlerList          Events          {get;}
[C++]          protected:          __property          EventHandlerList*          get_Events();
[VB]    Protected    ReadOnly    Property    Events    As    EventHandlerList
[JScript]    protected    function    get    Events()    :    EventHandlerList;
```

## Description

## Modules

```
[C#]          public          HttpModuleCollection          Modules          {get;}
```

```
[C++] public: __property HttpModuleCollection* get_Modules();
[VB] Public ReadOnly Property Modules As HttpModuleCollection
[JScript] public function get Modules() : HttpModuleCollection;
```

#### *Description*

Gets the collection of **HTTPModules** configured for the current application.

Request

```
[C#] public HttpRequest Request {get;}
[C++] public: __property HttpRequest* get_Request();
[VB] Public ReadOnly Property Request As HttpRequest
[JScript] public function get Request() : HttpRequest;
```

#### *Description*

Gets the intrinsic object that provides access to incoming **HttpRequest** data.

Response

```
[C#] public HttpResponse Response {get;}
[C++] public: __property HttpResponse* get_Response();
[VB] Public ReadOnly Property Response As HttpResponse
[JScript] public function get Response() : HttpResponse;
```

#### *Description*

The intrinsic object that allows transmission of **HttpResponse** data to a client.

### Server

```
[C#]      public      HttpServerUtility      Server      {get;}
[C++]     public:      __property      HttpServerUtility*      get_Server();
[VB]      Public      ReadOnly      Property      Server      As      HttpServerUtility
[JScript] public      function      get      Server()      :      HttpServerUtility;
```

#### *Description*

Gets the intrinsic **Server** object.

### Session

```
[C#]      public      HttpSessionState      Session      {get;}
[C++]     public:      __property      HttpSessionState*      get_Session();
[VB]      Public      ReadOnly      Property      Session      As      HttpSessionState
[JScript] public      function      get      Session()      :      HttpSessionState;
```

#### *Description*

Gets the intrinsic **Session** object that provides access to session data.

### Site

```
[C#]      public      ISite      Site      {get;      set;}
[C++]     public:      __property      ISite*      get_Site();public:      __property      void
set_Site(ISite*);
```

```

1  [VB]          Public          Property          Site          As          ISite
2  [JScript] public function get Site() : ISite;public function set Site(ISite);

```

#### *Description*

User

```

8  [C#]          public          IPPrincipal          User          {get;}
9  [C++]          public:          __property          IPPrincipal*          get_User();
10 [VB]          Public          ReadOnly          Property          User          As          IPPrincipal
11 [JScript]      public          function          get          User()          :          IPPrincipal;

```

#### *Description*

Gets the **User** intrinsic object.

```

16 [C#]          public          event          EventHandler          AcquireRequestState;
17 [C++]          public:          __event          EventHandler*          AcquireRequestState;
18 [VB]          Public          Event          AcquireRequestState          As          EventHandler

```

#### *Description*

```

23 [C#]          public          event          EventHandler          AuthenticateRequest;
24 [C++]          public:          __event          EventHandler*          AuthenticateRequest;
25 [VB]          Public          Event          AuthenticateRequest          As          EventHandler

```

*Description*

[C#]	public	event	EventHandler	AuthorizeRequest;
[C++]	public:	__event	EventHandler*	AuthorizeRequest;
[VB]	Public	Event	AuthorizeRequest	As EventHandler

*Description*

[C#]	public	event	EventHandler	BeginRequest;
[C++]	public:	__event	EventHandler*	BeginRequest;
[VB]	Public	Event	BeginRequest	As EventHandler

*Description*

[C#]	public	event	EventHandler	Disposed;
[C++]	public:	__sealed	__event	EventHandler* Disposed;
[VB]	NotOverridable	Public	Event	Disposed As EventHandler

*Description*

[C#]	public	event	EventHandler	EndRequest;
[C++]	public:	__event	EventHandler*	EndRequest;
[VB]	Public	Event	EndRequest	As EventHandler

*Description*

[C#]	public	event	EventHandler	Error;
[C++]	public:	__event	EventHandler*	Error;
[VB]	Public	Event	Error	As EventHandler

*Description*

[C#]	public	event	EventHandler	PostRequestHandlerExecute;
[C++]	public:	__event	EventHandler*	PostRequestHandlerExecute;
[VB]	Public	Event	PostRequestHandlerExecute	As EventHandler

*Description*

[C#]	public	event	EventHandler	PreRequestHandlerExecute;
[C++]	public:	__event	EventHandler*	PreRequestHandlerExecute;
[VB]	Public	Event	PreRequestHandlerExecute	As EventHandler

*Description*

[C#]	public	event	EventHandler	PreSendRequestContent;
[C++]	public:	__event	EventHandler*	PreSendRequestContent;
[VB]	Public	Event	PreSendRequestContent	As EventHandler

*Description*

[C#]	public	event	EventHandler	PreSendRequestHeaders;
[C++]	public:	__event	EventHandler*	PreSendRequestHeaders;
[VB]	Public	Event	PreSendRequestHeaders	As EventHandler

*Description*

[C#]	public	event	EventHandler	ReleaseRequestState;
[C++]	public:	__event	EventHandler*	ReleaseRequestState;
[VB]	Public	Event	ReleaseRequestState	As EventHandler

*Description*



[C#]	public	event	EventHandler	ResolveRequestCache;
[C++]	public:	__event	EventHandler*	ResolveRequestCache;
[VB]	Public	Event	ResolveRequestCache	As EventHandler

*Description*

[C#]	public	event	EventHandler	UpdateRequestCache;
[C++]	public:	__event	EventHandler*	UpdateRequestCache;
[VB]	Public	Event	UpdateRequestCache	As EventHandler

*Description*

Methods:

AddOnAcquireRequestStateAsync

[C#]	public	void	AddOnAcquireRequestStateAsync(BeginEventHandler	bh,	
			EndEventHandler		eh);
[C++]	public:	void	AddOnAcquireRequestStateAsync(BeginEventHandler*	bh,	
			EndEventHandler*		eh);
[VB]	Public	Sub	AddOnAcquireRequestStateAsync(ByVal	bh	As
			BeginEventHandler,	ByVal	eh
				As	EndEventHandler)
[JScript]	public	function	AddOnAcquireRequestStateAsync(bh	:	
			BeginEventHandler,	eh	:
					EndEventHandler);

*Description*

AddOnAuthenticateRequestAsync

```
[C#] public void AddOnAuthenticateRequestAsync(BeginEventHandler bh,
EndEventHandler eh);
[C++] public: void AddOnAuthenticateRequestAsync(BeginEventHandler* bh,
EndEventHandler* eh);
[VB] Public Sub AddOnAuthenticateRequestAsync(ByVal bh As
BeginEventHandler, ByVal eh As EndEventHandler)
[JScript] public function AddOnAuthenticateRequestAsync(bh :
BeginEventHandler, eh : EndEventHandler);
```

*Description*

AddOnAuthorizeRequestAsync

```
[C#] public void AddOnAuthorizeRequestAsync(BeginEventHandler bh,
EndEventHandler eh);
[C++] public: void AddOnAuthorizeRequestAsync(BeginEventHandler* bh,
EndEventHandler* eh);
[VB] Public Sub AddOnAuthorizeRequestAsync(ByVal bh As
BeginEventHandler, ByVal eh As EndEventHandler)
[JScript] public function AddOnAuthorizeRequestAsync(bh : BeginEventHandler,
```



1 [JScript] public function AddOnEndRequestAsync(bh : BeginEventHandler, eh :  
2 EndEventHandler);

3  
4 *Description*

5  
6 AddOnPostRequestHandlerExecuteAsync

7  
8 [C#] public void AddOnPostRequestHandlerExecuteAsync(BeginEventHandler  
9 bh, EndEventHandler eh);

10 [C++] public: void  
11 AddOnPostRequestHandlerExecuteAsync(BeginEventHandler\* bh,  
12 EndEventHandler\* eh);

13 [VB] Public Sub AddOnPostRequestHandlerExecuteAsync(ByVal bh As  
14 BeginEventHandler, ByVal eh As EndEventHandler)

15 [JScript] public function AddOnPostRequestHandlerExecuteAsync(bh :  
16 BeginEventHandler, eh : EndEventHandler);

17  
18 *Description*

19  
20 AddOnPreRequestHandlerExecuteAsync

21  
22 [C#] public void AddOnPreRequestHandlerExecuteAsync(BeginEventHandler bh,  
23 EndEventHandler eh);

24 [C++] public: void AddOnPreRequestHandlerExecuteAsync(BeginEventHandler\*  
25 bh, EndEventHandler\* eh);

```

1 [VB] Public Sub AddOnPreRequestHandlerExecuteAsync(ByVal bh As
2 BeginEventHandler, ByVal eh As EndEventHandler)
3 [JScript] public function AddOnPreRequestHandlerExecuteAsync(bh :
4 BeginEventHandler, eh : EndEventHandler);

```

### *Description*

#### AddOnReleaseRequestStateAsync

```

10 [C#] public void AddOnReleaseRequestStateAsync(BeginEventHandler bh,
11 EndEventHandler eh);
12 [C++] public: void AddOnReleaseRequestStateAsync(BeginEventHandler* bh,
13 EndEventHandler* eh);
14 [VB] Public Sub AddOnReleaseRequestStateAsync(ByVal bh As
15 BeginEventHandler, ByVal eh As EndEventHandler)
16 [JScript] public function AddOnReleaseRequestStateAsync(bh :
17 BeginEventHandler, eh : EndEventHandler);

```

### *Description*

#### AddOnResolveRequestCacheAsync

```

23 [C#] public void AddOnResolveRequestCacheAsync(BeginEventHandler bh,
24 EndEventHandler eh);
25 [C++] public: void AddOnResolveRequestCacheAsync(BeginEventHandler* bh,

```

```

1 EndEventHandler*                                     eh);
2 [VB] Public Sub AddOnResolveRequestCacheAsync(ByVal bh As
3 BeginEventHandler, ByVal eh As EndEventHandler)
4 [JScript] public function AddOnResolveRequestCacheAsync(bh :
5 BeginEventHandler, eh : EndEventHandler);
6

```

### *Description*

#### AddOnUpdateRequestCacheAsync

```

11 [C#] public void AddOnUpdateRequestCacheAsync(BeginEventHandler bh,
12 EndEventHandler eh);
13 [C++] public: void AddOnUpdateRequestCacheAsync(BeginEventHandler* bh,
14 EndEventHandler* eh);
15 [VB] Public Sub AddOnUpdateRequestCacheAsync(ByVal bh As
16 BeginEventHandler, ByVal eh As EndEventHandler)
17 [JScript] public function AddOnUpdateRequestCacheAsync(bh :
18 BeginEventHandler, eh : EndEventHandler);
19

```

### *Description*

#### CompleteRequest

```

24 [C#] public void CompleteRequest();
25 [C++] public: void CompleteRequest();

```

[VB]	Public	Sub	CompleteRequest()
[JScript]	public	function	CompleteRequest();

#### Description

Dispose

[C#]	public	virtual	void	Dispose();
[C++]	public:	virtual	void	Dispose();
[VB]	Overridable	Public	Sub	Dispose()
[JScript]	public	function		Dispose();

#### Description

Cleans up the instance variables of an **HttpModule**.

The **System.Web.HttpApplication.Request**, **System.Web.HttpApplication.Response**, **System.Web.HttpApplication.Session**, and **System.Web.HttpApplication.Application** properties are not available for use at the time **System.Web.HttpApplication.Dispose** is executed.

GetVaryByCustomString

[C#]	public virtual string	GetVaryByCustomString(HttpContext context, string custom);
[C++]	public: virtual String*	GetVaryByCustomString(HttpContext* context, String* custom);

```

1 [VB] Overridable Public Function GetVaryByCustomString(ByVal context As
2 HttpContext, ByVal custom As String) As String
3 [JScript] public function GetVaryByCustomString(context : HttpContext, custom :
4 String) : String;

```

## Description

### Init

[C#]	public	virtual	void	Init();
[C++]	public:	virtual	void	Init();
[VB]	Overridable	Public	Sub	Init()
[JScript]	public	function		Init();

## Description

Initializes **HttpModule** instance variables and register event handlers with the hosting Application.

### IHttpAsyncHandler.BeginProcessRequest

```

20 [C#] IAsyncResult IHttpAsyncHandler.BeginProcessRequest(HttpContext
21 context, AsyncCallback cb, object extraData);
22 [C++] IAsyncResult* IHttpAsyncHandler::BeginProcessRequest(HttpContext*
23 context, AsyncCallback* cb, Object* extraData);
24 [VB] Function BeginProcessRequest(ByVal context As HttpContext, ByVal cb As
25 AsyncCallback, ByVal extraData As Object) As IAsyncResult Implements

```



```

1 IHttpAsyncHandler.BeginProcessRequest
2 [JScript]    function    IHttpAsyncHandler.BeginProcessRequest(context    :
3 HttpContext, cb : AsyncCallback, extraData : Object) : IAsyncResult;
4
5 IHttpAsyncHandler.EndProcessRequest
6
7 [C#]    void    IHttpAsyncHandler.EndProcessRequest(IAsyncResult    result);
8 [C++]    void    IHttpAsyncHandler::EndProcessRequest(IAsyncResult*    result);
9 [VB] Sub EndProcessRequest(ByVal result As IAsyncResult) Implements
10 IHttpAsyncHandler.EndProcessRequest
11 [JScript] function IHttpAsyncHandler.EndProcessRequest(result : IAsyncResult);
12
13 IHttpHandler.ProcessRequest
14
15 [C#]    void    IHttpHandler.ProcessRequest(HttpContext    context);
16 [C++]    void    IHttpHandler::ProcessRequest(HttpContext*    context);
17 [VB] Sub ProcessRequest(ByVal context As HttpContext) Implements
18 IHttpHandler.ProcessRequest
19 [JScript] function IHttpHandler.ProcessRequest(context : HttpContext);
20
21 HttpApplicationState class (System.Web)
22 ToString

```

## *Description*

Enables sharing of global information across multiple sessions and requests within an ASP.NET application.

An ASP.NET application is the sum of all files, pages, handlers, modules, and code within the scope of a virtual directory and its subdirectories on a single web server.

AllKeys

ToString

```
[C#]          public          string[]          AllKeys          {get;}
```

```
[C++]          public:          __property          String*          get_AllKeys();
```

```
[VB]   Public   ReadOnly   Property   AllKeys   As   String   ()
```

```
[JScript]   public   function   get   AllKeys()   :   String[];
```

#### *Description*

Gets the access keys in the **System.Web.HttpApplicationState** collection.

Contents

ToString

```
[C#]          public          HttpApplicationState          Contents          {get;}
```

```
[C++]          public:          __property          HttpApplicationState*          get_Contents();
```

```
[VB]   Public   ReadOnly   Property   Contents   As   HttpApplicationState
```

```
[JScript]   public   function   get   Contents()   :   HttpApplicationState;
```

#### *Description*

Gets a reference to the **System.Web.HttpApplicationState** object.

This property provides compatibility with earlier versions of ASP.

Count

ToString

```
[C#]      public      override      int      Count      {get;}
[C++]     public:      __property      virtual      int      get_Count();
[VB]      Overrides      Public      ReadOnly      Property      Count      As      Integer
[JScript]      public      function      get      Count()      :      int;
```

#### *Description*

Gets the number of objects in the **System.Web.HttpApplicationState** collection.

IsReadOnly

Item

ToString

**System.Web.HttpApplicationState**

#### *Description*

Gets the value of a single **System.Web.HttpApplicationState** object by name. The name of the object in the collection.

Item

ToString

```
[C#]      public      object      this[int      index]      {get;}
[C++]     public:      __property      Object*      get_Item(int      index);
[VB]      Public      Default      ReadOnly      Property      Item(ByVal index As Integer) As Object
[JScript]      returnValue      =      HttpApplicationStateObject.Item(index);
```

1  
2 *Description*

3 Gets a single **System.Web.HttpApplicationState** object by index. The  
4 numerical index of the object in the collection.

5 Keys

6 StaticObjects

7 ToString

8  
9  
10 *Description*

11 Gets all objects declared via an tag within the ASP.NET application.

12 Application objects are defined in the Global.asax file.

13 Add

14  
15 [C#] public void Add(string name, object value);

16 [C++] public: void Add(String\* name, Object\* value);

17 [VB] Public Sub Add(ByVal name As String, ByVal value As Object)

18 [JScript] public function Add(name : String, value : Object);

19  
20 *Description*

21 Adds a new object to the **System.Web.HttpApplicationState** collection.

22 The name of the object to be added to the collection. The value of the object.

23 Clear

24  
25 [C#] public void Clear();

1	[C++]	public:	void	Clear();
2	[VB]	Public	Sub	Clear()
3	[JScript]	public	function	Clear();

4

5 *Description*

6 Removes all objects from an **System.Web.HttpApplicationState**

7 collection.

8 Get

9

10	[C#]	public	object	Get(int	index);
11	[C++]	public:	Object*	Get(int	index);
12	[VB]	Public	Function	Get(ByVal index As Integer) As Object	
13	[JScript]	public	function	Get(index : int) : Object;	

14

15 *Description*

16 Gets an **System.Web.HttpApplicationState** object by numerical index.

17 *Return Value:* The object referenced by *index* . The index of the application state

18 object.

19 Get

20

21	[C#]	public	object	Get(string	name);
22	[C++]	public:	Object*	Get(String*	name);
23	[VB]	Public	Function	Get(ByVal name As String) As Object	
24	[JScript]	public	function	Get(name : String) : Object; Gets an	
25	<b>System.Web.HttpApplicationState</b> object by name or index.				

## Description

Gets an **System.Web.HttpApplicationState** object by name.

*Return Value:* The object referenced by *name* .

The following example returns an object named MyAppVar1 from the **System.Web.HttpApplicationState** collection of the intrinsic **System.Web.HttpContext.Application** object and copies it to a new object variable. The name of the object.

## GetKey

[C#]            public            string            GetKey(int            index);

[C++]           public:            String\*            GetKey(int            index);

[VB]   Public   Function   GetKey(ByVal   index   As   Integer)   As   String

[JScript]   public   function   GetKey(index   :   int)   :   String;

## Description

Gets an **System.Web.HttpApplicationState** object name by index.

*Return Value:* The name under which the application state object was saved. The index of the application state object.

## Lock

[C#]            public            void            Lock();

[C++]           public:            void            Lock();

[VB]            Public            Sub            Lock()

[JScript]       public            function       Lock();

## Description

Locks access to an **System.Web.HttpApplicationState** variable to facilitate access synchronization.

### Remove

[C#]            public            void            Remove(string            name);

[C++]           public:            void            Remove(String\*            name);

[VB]           Public           Sub           Remove(ByVal           name           As           String)

[JScript]       public           function       Remove(name           :           String);

## Description

Removes the named object from an **System.Web.HttpApplicationState** collection. The name of the object to be removed from the collection.

### RemoveAll

[C#]                            public                            void                            RemoveAll();

[C++]                           public:                           void                           RemoveAll();

[VB]                           Public                           Sub                           RemoveAll()

[JScript]                    public                           function                    RemoveAll();

## Description

Removes all objects from an **System.Web.HttpApplicationState** collection.

**System.Web.HttpApplicationState.RemoveAll** is an internal call to **System.Web.HttpApplicationState.Clear**.

#### RemoveAt

[C#]            public            void            RemoveAt(int            index);  
[C++]           public:           void           RemoveAt(int           index);  
[VB]    Public    Sub    RemoveAt(ByVal    index    As    Integer)  
[JScript] public function RemoveAt(index : int); Removes an object from the application state collection by name.

#### Set

[C#]    public    void    Set(string    name,    object    value);  
[C++]    public:    void    Set(String\*    name,    Object\*    value);  
[VB]    Public    Sub    Set(ByVal    name    As    String,    ByVal    value    As    Object)  
[JScript]    public    function    Set(name    :    String,    value    :    Object);

#### *Description*

Updates the value of an object in an **System.Web.HttpApplicationState** collection. The name of the object to be updated. The updated value of the object.

#### UnLock

[C#]            public            void            UnLock();  
[C++]           public:           void            UnLock();  
[VB]            Public            Sub            UnLock()  
[JScript]        public            function        UnLock();



1  
2 *Description*

3       Unlocks access to an **System.Web.HttpApplicationState** variable to  
4 facilitate access synchronization.

5       HttpBrowserCapabilities class (System.Web)

6       UnLock

7  
8  
9 *Description*

10       Enables the server to gather information on the capabilities of the browser  
11 that is running on the client.

12       **System.Web.HttpBrowserCapabilities** properties are accessible through  
13 the **System.Web.HttpRequest.Browser** property of ASP.NET's intrinsic  
14 **System.Web.HttpContext.Request** object.

15       HttpBrowserCapabilities

16 *Example Syntax:*

17       UnLock

18  
19 [C#]                   public                   HttpBrowserCapabilities();

20 [C++]                  public:                  HttpBrowserCapabilities();

21 [VB]                   Public                   Sub                   New()

22 [JScript] public function HttpBrowserCapabilities();

23       ActiveXControls

24       UnLock

```

1
2 [C#]      public      bool      ActiveXControls      {get;}
3 [C++]     public:     __property    bool      get_ActiveXControls();
4 [VB]      Public      ReadOnly      Property    ActiveXControls      As      Boolean
5 [JScript] public      function    get      ActiveXControls()      :      Boolean;
6

```

#### 7 *Description*

8 Gets a value indicating whether the client browser supports ActiveX  
9 controls.

10 AOL

11 UnLock

```

12
13 [C#]      public      bool      AOL      {get;}
14 [C++]     public:     __property    bool      get_AOL();
15 [VB]      Public      ReadOnly      Property    AOL      As      Boolean
16 [JScript] public      function    get      AOL()      :      Boolean;
17

```

#### 18 *Description*

19 Gets a value indicating whether the client is an America Online (AOL)  
20 browser.

21 BackgroundSounds

22 UnLock

```

23
24 [C#]      public      bool      BackgroundSounds      {get;}
25 [C++]     public:     __property    bool      get_BackgroundSounds();

```

```

1  [VB]   Public   ReadOnly   Property   BackgroundSounds   As   Boolean
2  [JScript]   public   function   get   BackgroundSounds()   :   Boolean;

```

#### *Description*

Gets a value indicating whether the client browser supports background sounds.

Beta

UnLock

```

10 [C#]           public           bool           Beta           {get;}
11 [C++]           public:           __property           bool           get_Beta();
12 [VB]   Public   ReadOnly   Property   Beta   As   Boolean
13 [JScript]   public   function   get   Beta()   :   Boolean;

```

#### *Description*

Gets a value indicating whether the browser is a beta release.

Browser

UnLock

```

20 [C#]           public           string           Browser           {get;}
21 [C++]           public:           __property           String*           get_Browser();
22 [VB]   Public   ReadOnly   Property   Browser   As   String
23 [JScript]   public   function   get   Browser()   :   String;

```

#### *Description*

Gets the browser string (if any) that was transmitted in the **User-Agent** header.

CDF

UnLock

[C#]            public            bool            CDF            {get;}

[C++]           public:            \_\_property           bool            get\_CDF();

[VB]    Public    ReadOnly    Property    CDF    As    Boolean

[JScript]    public    function    get    CDF()    :    Boolean;

#### *Description*

Gets a value indicating whether the client browser supports Channel Definition Format (CDF) for webcasting.

ClrVersion

UnLock

[C#]            public            Version            ClrVersion            {get;}

[C++]           public:            \_\_property           Version\*            get\_ClrVersion();

[VB]    Public    ReadOnly    Property    ClrVersion    As    Version

[JScript]    public    function    get    ClrVersion()    :    Version;

#### *Description*

Gets the version number of the .NET common language runtime that the client browser supports.

If no common language runtime version is specified, the property value is 0, 0,-1,-1.

Cookies

UnLock

```
[C#]          public          bool          Cookies          {get;}
[C++]          public:          __property          bool          get_Cookies();
[VB]    Public    ReadOnly    Property    Cookies    As    Boolean
[JScript]    public    function    get    Cookies()    :    Boolean;
```

#### *Description*

Gets a value indicating whether the client browser supports cookies.

Crawler

UnLock

```
[C#]          public          bool          Crawler          {get;}
[C++]          public:          __property          bool          get_Crawler();
[VB]    Public    ReadOnly    Property    Crawler    As    Boolean
[JScript]    public    function    get    Crawler()    :    Boolean;
```

#### *Description*

Gets a value indicating whether the client browser is a Web crawler search engine.

EcmaScriptVersion

UnLock

```

1
2 [C#]      public      Version      EcmaScriptVersion      {get;}
3 [C++]     public:     __property   Version*      get_EcmaScriptVersion();
4 [VB]      Public     ReadOnly     Property   EcmaScriptVersion   As     Version
5 [JScript] public     function     get     EcmaScriptVersion()   :     Version;
6

```

### *Description*

Gets the version number of ECMA script that the client browser supports.

The European Computer Manufacturer's Association develops standards for information and communication systems. For more information, see ECMA's official Web site at <http://www.ecma.ch>.

Frames

UnLock

```

15 [C#]      public      bool      Frames      {get;}
16 [C++]     public:     __property   bool      get_Frames();
17 [VB]      Public     ReadOnly     Property   Frames     As     Boolean
18 [JScript] public     function     get     Frames()      :     Boolean;
19

```

### *Description*

Gets a value indicating whether the client browser supports HTML frames.

Item

JavaApplets

UnLock

1  
2  
3 *Description*

4 Gets a value indicating whether the client browser supports Java applets.

5 JavaScript

6 UnLock

7  
8 [C#] public bool JavaScript {get;}

9 [C++] public: \_\_property bool get\_JavaScript();

10 [VB] Public ReadOnly Property JavaScript As Boolean

11 [JScript] public function get JavaScript() : Boolean;

12  
13 *Description*

14 Gets a value indicating whether the client browser supports JavaScript.

15 MajorVersion

16 UnLock

17  
18 [C#] public int MajorVersion {get;}

19 [C++] public: \_\_property int get\_MajorVersion();

20 [VB] Public ReadOnly Property MajorVersion As Integer

21 [JScript] public function get MajorVersion() : int;

22  
23 *Description*

24 Gets the major (that is, integer) version number of the client browser.

25 MinorVersion

UnLock

[C#] public double MinorVersion {get;}

[C++] public: \_\_property double get\_MinorVersion();

[VB] Public ReadOnly Property MinorVersion As Double

[JScript] public function get MinorVersion() : double;

#### *Description*

Gets the minor (that is, decimal) version number of the client browser.

MSDomVersion

UnLock

[C#] public Version MSDomVersion {get;}

[C++] public: \_\_property Version\* get\_MSDomVersion();

[VB] Public ReadOnly Property MSDomVersion As Version

[JScript] public function get MSDomVersion() : Version;

#### *Description*

Gets the version of Microsoft HTML (MSHTML) Document Object Model (DOM) that the client browser supports.

Platform

UnLock

[C#] public string Platform {get;}

[C++] public: \_\_property String\* get\_Platform();



```

1  [VB]      Public      ReadOnly      Property      Platform      As      String
2  [JScript]      public      function      get      Platform()      :      String;
3

```

#### *Description*

Gets the name of the platform that the client uses.

Some possible **Platform** values are: Unknown, Win95, Win98, WinNT (which includes Windows 2000), Win16, WinCE, Mac68K, MacPPC, UNIX, and WebTV.

Tables

UnLock

```

12 [C#]          public          bool          Tables          {get;}

```

```

13 [C++]          public:          __property          bool          get_ Tables();

```

```

14 [VB]      Public      ReadOnly      Property      Tables      As      Boolean

```

```

15 [JScript]      public      function      get      Tables()      :      Boolean;

```

#### *Description*

Gets a value indicating whether the client browser supports HTML tables.

TagWriter

UnLock

```

22 [C#]          public          Type          TagWriter          {get;}

```

```

23 [C++]          public:          __property          Type*          get_ TagWriter();

```

```

24 [VB]      Public      ReadOnly      Property      TagWriter      As      Type

```

```

25 [JScript]      public      function      get      TagWriter()      :      Type;

```

*Description*

Type

UnLock

[C#]	public	string	Type	{get;}
[C++]	public:	__property	String*	get_Type();
[VB]	Public	ReadOnly	Property	Type As String
[JScript]	public	function	get	Type() : String;

*Description*

Gets the name and major (that is, integer) version number of the client browser.

VBScript

UnLock

[C#]	public	bool	VBScript	{get;}
[C++]	public:	__property	bool	get_VBScript();
[VB]	Public	ReadOnly	Property	VBScript As Boolean
[JScript]	public	function	get	VBScript() : Boolean;

*Description*

Gets a value indicating whether the client browser supports VBScript.

Version

UnLock

```
[C#]          public          string          Version          {get;}
[C++]          public:          __property      String*          get_Version();
[VB]    Public    ReadOnly    Property    Version    As    String
[JScript]    public    function    get    Version()    :    String;
```

#### *Description*

Gets the full (integer and decimal) version number of the client browser.

W3CDomVersion

UnLock

```
[C#]          public          Version          W3CDomVersion          {get;}
[C++]          public:          __property      Version*          get_W3CDomVersion();
[VB]    Public    ReadOnly    Property    W3CDomVersion    As    Version
[JScript]    public    function    get    W3CDomVersion()    :    Version;
```

#### *Description*

Gets the version of the World Wide Web Consortium (W3C) XML Document Object Model (DOM) that the client browser supports.

Win16

UnLock

```
[C#]          public          bool          Win16          {get;}
[C++]          public:          __property      bool          get_Win16();
```

```

1 [VB]      Public      ReadOnly      Property      Win16      As      Boolean
2 [JScript]      public      function      get      Win16()      :      Boolean;

```

#### *Description*

Gets a value indicating whether the client is a Win16-based machine.

Win32

UnLock

```

9 [C#]      public      bool      Win32      {get;}
10 [C++]      public:      __property      bool      get_Win32();
11 [VB]      Public      ReadOnly      Property      Win32      As      Boolean
12 [JScript]      public      function      get      Win32()      :      Boolean;

```

#### *Description*

Gets a value indicating whether the client is a Win32-based machine.

HttpCacheability enumeration (System.Web)

ToString

#### *Description*

Provides enumerated values that are used to set the **Cache-Control** HTTP header.

ToString

```

25 [C#]      public      const      HttpCacheability      NoCache;

```

```

1  [C++]      public:      const      HttpCacheability      NoCache;
2  [VB]      Public      Const      NoCache      As      HttpCacheability
3  [JScript]      public      var      NoCache      :      HttpCacheability;

```

#### *Description*

Sets the **Cache-Control: no-cache** header. Without a field name, the directive applies to the entire request and a shared (proxy server) cache must force a successful revalidation with the origin Web server before satisfying the request. With a field name, the directive applies only to the named field; the rest of the response may be supplied from a shared cache.

#### *ToString*

```

13 [C#]      public      const      HttpCacheability      Private;
14 [C++]      public:      const      HttpCacheability      Private;
15 [VB]      Public      Const      Private      As      HttpCacheability
16 [JScript]      public      var      Private      :      HttpCacheability;

```

#### *Description*

Default value. Sets **Cache-Control: private** to specify that the response is cacheable only on the client and not by shared (proxy server) caches.

#### *ToString*

```

23 [C#]      public      const      HttpCacheability      Public;
24 [C++]      public:      const      HttpCacheability      Public;
25 [VB]      Public      Const      Public      As      HttpCacheability

```

1 [JScript] public var Public : HttpCacheability;

3 *Description*

4 Sets **Cache-Control: public** to specify that the response is cacheable by  
5 clients and shared (proxy) caches.

6 ToString

8 [C#] public const HttpCacheability Server;

9 [C++] public: const HttpCacheability Server;

10 [VB] Public Const Server As HttpCacheability

11 [JScript] public var Server : HttpCacheability;

13 *Description*

14 Specifies that the response is cached only at the origin server. Similar to the  
15 **NoCache** option. Clients receive a **Cache-Control: no-cache** directive but the  
16 document is cached on the origin server.

17 HttpCachePolicy class (System.Web)

18 ToString

21 *Description*

22 Contains methods for setting cache-specific HTTP headers and for  
23 controlling the ASP.NET page output cache.

For background information on HTTP headers and controlling caching, see the document RFC 2616: Hypertext Transfer Protocol - HTTP/1.1, available on the World Wide Web Consortium's site at <http://www.w3c.org>.

VaryByHeaders

ToString

```
[C#]    public    HttpCacheVaryByHeaders    VaryByHeaders    {get;}
[C++]   public:   __property    HttpCacheVaryByHeaders*    get_VaryByHeaders();
[VB]    Public ReadOnly Property VaryByHeaders As HttpCacheVaryByHeaders
[JScript] public function get VaryByHeaders() : HttpCacheVaryByHeaders;
```

#### *Description*

Gets the list of all HTTP headers that will be used to vary cache output.

When a cached item has several vary headers, a separate version of the requested document is available from the cache for each HTTP header type.

VaryByParams

ToString

```
[C#]    public    HttpCacheVaryByParams    VaryByParams    {get;}
[C++]   public:   __property    HttpCacheVaryByParams*    get_VaryByParams();
[VB]    Public ReadOnly Property VaryByParams As HttpCacheVaryByParams
[JScript] public function get VaryByParams() : HttpCacheVaryByParams;
```

#### *Description*

1 Gets the list of parameters received by a **GET** (querystring) or **POST** (in  
2 the body of the HTTP request) that affect caching.

3 For each named parameter in **VaryByParams** a separate version of the  
4 requested document is available from the cache, the version varying by the  
5 parameter's value.

#### 6 AddValidationCallback

7  
8 [C#] public void AddValidationCallback(HttpCacheValidateHandler handler,  
9 object data);

10 [C++] public: void AddValidationCallback(HttpCacheValidateHandler\* handler,  
11 Object\* data);

12 [VB] Public Sub AddValidationCallback(ByVal handler As  
13 HttpCacheValidateHandler, ByVal data As Object)

14 [JScript] public function AddValidationCallback(handler :  
15 HttpCacheValidateHandler, data : Object);

#### 16 17 *Description*

18 Registers a validation callback for the current response.

19 **AddValidationCallback** provides a mechanism to programmatically check  
20 the validity of a item in the cache before the item is returned from the cache. The  
21 **System.Web.HttpCacheValidateHandler** value. The arbitrary user-supplied data  
22 that is passed back to the **AddValidationCallback** delegate.

#### 23 AppendCacheExtension

24  
25 [C#] public void AppendCacheExtension(string extension);



```

1 [C++] public: void AppendCacheExtension(String* extension);
2 [VB] Public Sub AppendCacheExtension(ByVal extension As String)
3 [JScript] public function AppendCacheExtension(extension : String);

```

#### *Description*

Appends the specified text to the **Cache-Control** HTTP header.

If the browser does not recognize cache control directives or extensions, the browser must ignore the unrecognized terms. For more information, see the document RFC 2616: Hypertext Transfer Protocol - HTTP/1.1, available on the World Wide Web Consortium's site at <http://www.w3c.org> . The text to append to the **Cache-Control** header.

#### SetCacheability

```

14 [C#] public void SetCacheability(HttpCacheability cacheability);
15 [C++] public: void SetCacheability(HttpCacheability cacheability);
16 [VB] Public Sub SetCacheability(ByVal cacheability As HttpCacheability)
17 [JScript] public function SetCacheability(cacheability : HttpCacheability); Sets the
18 Cache-Control HTTP header. The Cache-Control HTTP header controls how
19 documents are to be cached on the network.

```

#### *Description*

Sets the **Cache-Control** header to one of the values of **System.Web.HttpCacheability** . An **System.Web.HttpCacheability** enumeration value.

#### SetCacheability

```

1
2 [C#] public void SetCacheability(HttpCacheability cacheability, string field);
3 [C++] public: void SetCacheability(HttpCacheability cacheability, String* field);
4 [VB] Public Sub SetCacheability(ByVal cacheability As HttpCacheability, ByVal
5 field As String)
6 [JScript] public function SetCacheability(cacheability : HttpCacheability, field :
7 String);
8

```

### *Description*

Sets the **Cache-Control** header to one of the values of **System.Web.HttpCacheability** and appends an extension to the directive.

The field name extension is valid only when used with the **private** or **no-cache** directives. For more information, see the document RFC 2616: Hypertext Transfer Protocol - HTTP/1.1, available on the World Wide Web Consortium's site at <http://www.w3c.org>. The **System.Web.HttpCacheability** enumeration value to set the header to. The cache control extension to add to the header.

### SetETag

```

18
19 [C#] public void SetETag(string etag);
20 [C++] public: void SetETag(String* etag);
21 [VB] Public Sub SetETag(ByVal etag As String)
22 [JScript] public function SetETag(etag : String);
23

```

### *Description*

Sets the **ETag** HTTP header to the specified string.

The ETag header is a unique identifier for a specific version of a document. Once an **ETag** header is set, subsequent attempts to set it will fail and an exception will be thrown. The text to use for the **ETag** header.

#### SetETagFromFileDependencies

[C#]	public	void	SetETagFromFileDependencies();
[C++]	public:	void	SetETagFromFileDependencies();
[VB]	Public	Sub	SetETagFromFileDependencies()
[JScript]	public	function	SetETagFromFileDependencies();

#### *Description*

Sets the **ETag** HTTP header based on the time stamps of the handler's file dependencies.

**SetETagFromFileDependencies** sets the **ETag** header by retrieving the last modified time stamps of all files on which the handler is dependent, combining all file names and time stamps into a single string, then hashing that string into a single digest that is used as the **ETag**.

#### SetExpires

[C#]	public	void	SetExpires(DateTime	date);
[C++]	public:	void	SetExpires(DateTime	date);
[VB]	Public	Sub	SetExpires(ByVal	date As DateTime)
[JScript]	public	function	SetExpires(date	: DateTime);

#### *Description*

1 Sets the **Expires** HTTP header to an absolute date and time.

2 This method will fail if the expiration date violates the principle of  
3 restrictiveness. The absolute **System.DateTime** value to set the **Expires** header to.

4 **SetLastModified**

5  
6 [C#] public void SetLastModified(DateTime date);

7 [C++] public: void SetLastModified(DateTime date);

8 [VB] Public Sub SetLastModified(ByVal date As DateTime)

9 [JScript] public function SetLastModified(date : DateTime);

10  
11 *Description*

12 Sets the **Last-Modified** HTTP header to the **System.DateTime** value  
13 supplied.

14 The **Last-Modified** HTTP header time stamps the document with the  
15 **DateTime** value indicating when the document was last modified. The new  
16 **System.DateTime** value for the **Last-Modified** header.

17 **SetLastModifiedFromFileDependencies**

18  
19 [C#] public void SetLastModifiedFromFileDependencies();

20 [C++] public: void SetLastModifiedFromFileDependencies();

21 [VB] Public Sub SetLastModifiedFromFileDependencies()

22 [JScript] public function SetLastModifiedFromFileDependencies();

23  
24 *Description*

1       Sets the **Last-Modified** HTTP header based on the time stamps of the  
2 handler's file dependencies.

### 3       SetMaxAge

4  
5 [C#]       public       void       SetMaxAge(TimeSpan       delta);  
6 [C++]       public:       void       SetMaxAge(TimeSpan       delta);  
7 [VB]       Public       Sub       SetMaxAge(ByVal       delta       As       TimeSpan)  
8 [JScript]       public       function       SetMaxAge(delta       :       TimeSpan);  
9

### 10      *Description*

11       Sets the **Cache-Control: max-age** HTTP header based on the specified  
12 time span.

13       **Max-age** is the maximum absolute time a document is allowed to exist  
14 before being considered stale. The time span used to set the **Cache-Control: max-**  
15 **age** header.

### 16       SetNoServerCaching

17  
18 [C#]       public       void       SetNoServerCaching();  
19 [C++]       public:       void       SetNoServerCaching();  
20 [VB]       Public       Sub       SetNoServerCaching()  
21 [JScript]       public       function       SetNoServerCaching();  
22

### 23      *Description*

24       Stops all origin-server caching for the current response.  
25

Explicitly denies caching of the document on the origin-server. Once set, all requests for the document are fully processed. When this method is invoked, caching cannot be reenabled for the current response.

#### SetNoStore

[C#]	public	void	SetNoStore();
[C++]	public:	void	SetNoStore();
[VB]	Public	Sub	SetNoStore()
[JScript]	public	function	SetNoStore();

#### *Description*

Sets the **Cache-Control: no-store** directive.

#### SetNoTransforms

[C#]	public	void	SetNoTransforms();
[C++]	public:	void	SetNoTransforms();
[VB]	Public	Sub	SetNoTransforms()
[JScript]	public	function	SetNoTransforms();

#### *Description*

Sets the **CacheControl: no-transform** directive.

The **no-transform CacheControl** setting instructs network caching applications to not modify the document.

#### SetProxyMaxAge

```

1
2 [C#]      public      void      SetProxyMaxAge(TimeSpan      delta);
3 [C++]     public:     void      SetProxyMaxAge(TimeSpan      delta);
4 [VB]     Public      Sub      SetProxyMaxAge(ByVal      delta      As      TimeSpan)
5 [JScript] public      function SetProxyMaxAge(delta      :      TimeSpan);
6

```

### *Description*

Sets the **Cache-Control: s-maxage** HTTP header based on the specified time span.

**System.Web.HttpCachePolicy.SetProxyMaxAge(System.TimeSpan)** does not use sliding expiration and will fail if the expiration date violates the principle of restrictiveness. The time span used to set the **Cache-Control: s-maxage** header.

### **SetRevalidation**

```

14
15
16 [C#]      public      void      SetRevalidation(HttpCacheRevalidation      revalidation);
17 [C++]     public:     void      SetRevalidation(HttpCacheRevalidation      revalidation);
18 [VB]     Public      Sub      SetRevalidation(ByVal      revalidation      As      HttpCacheRevalidation)
19 [JScript] public      function SetRevalidation(revalidation : HttpCacheRevalidation);
20

```

### *Description*

Sets the **Cache-Control** HTTP header to either the **must-revalidate** or the **proxy-revalidate** directives based on the supplied enumeration value.

The default is to send neither directive in a header unless explicitly specified by this method. The **System.Web.HttpCacheRevalidation** enumeration value to set the **Cache-Control** header to.

#### SetSlidingExpiration

```
[C#]      public      void      SetSlidingExpiration(bool      slide);
[C++]     public:      void      SetSlidingExpiration(bool      slide);
[VB]      Public      Sub      SetSlidingExpiration(ByVal      slide      As      Boolean)
[JScript] public      function      SetSlidingExpiration(slide      :      Boolean);
```

#### *Description*

Sets cache expiration to sliding.

When cache expiration is set to sliding, the **Cache-Control** HTTP header will be renewed with each response. This expiration mode is identical to the IIS configuration option to add an expiration header to all output set relative to the current time. **true** or **false** .

#### SetValidUntilExpires

```
[C#]      public      void      SetValidUntilExpires(bool      validUntilExpires);
[C++]     public:      void      SetValidUntilExpires(bool      validUntilExpires);
[VB]      Public      Sub      SetValidUntilExpires(ByVal      validUntilExpires      As      Boolean)
[JScript] public      function      SetValidUntilExpires(validUntilExpires      :      Boolean);
```

#### *Description*



## SetVaryByCustom

```
[C#]      public      void      SetVaryByCustom(string      custom);  
[C++]     public:     void      SetVaryByCustom(String*      custom);  
[VB]      Public     Sub      SetVaryByCustom(ByVal      custom      As      String)  
[JScript] public      function SetVaryByCustom(custom      :      String);
```

### *Description*

Sets the **Vary** HTTP header to the specified text string. The text to set the **Vary** header to.

HttpCacheRevalidation enumeration (System.Web)

ToString

### *Description*

Provides enumerated values that are used to set revalidation-specific **Cache-Control** HTTP headers.

ToString

```
[C#]      public      const      HttpCacheRevalidation      AllCaches;  
[C++]     public:     const      HttpCacheRevalidation      AllCaches;  
[VB]      Public     Const      AllCaches      As      HttpCacheRevalidation  
[JScript] public      var      AllCaches      :      HttpCacheRevalidation;
```

### *Description*

1 Sets the **Cache-Control: must-revalidate** HTTP header.

2 ToString

3  
4 [C#] public const HttpCacheRevalidation None;

5 [C++] public: const HttpCacheRevalidation None;

6 [VB] Public Const None As HttpCacheRevalidation

7 [JScript] public var None : HttpCacheRevalidation;

8  
9 *Description*

10 Default value. If this value is set, no cache-revalidation directive is sent.

11 ToString

12  
13 [C#] public const HttpCacheRevalidation ProxyCaches;

14 [C++] public: const HttpCacheRevalidation ProxyCaches;

15 [VB] Public Const ProxyCaches As HttpCacheRevalidation

16 [JScript] public var ProxyCaches : HttpCacheRevalidation;

17  
18 *Description*

19 Sets the **Cache-Control: proxy-revalidate** HTTP header.

20 HttpCacheValidateHandler delegate (System.Web)

21 ToString

22  
23  
24 *Description*

1 Delegate method that is called when a cached item is validated. Cache  
2 items invalidated within the method are treated as cache misses. The  
3 **System.Web.HttpContext** object containing information about the current  
4 request. User-supplied data used to validate the cached item. A  
5 **System.Web.HttpValidationStatus** enumeration value.

6 If any handler invalidates the cached item, the item is evicted from the  
7 cache and the request is handled as a cache miss.

8 HttpCacheVaryByHeaders class (System.Web)

9 ToString

### 12 *Description*

13 Provides a type-safe way to set the **Vary** HTTP header.

14 The **Vary** header indicates the request-header fields that the server uses to  
15 determine which of multiple cached responses is sent in response to a client  
16 request.

17 AcceptTypes

18 ToString

20 [C#] public bool AcceptTypes {get; set;}

21 [C++] public: \_\_property bool get\_AcceptTypes();public: \_\_property void  
22 set\_AcceptTypes(bool);

23 [VB] Public Property AcceptTypes As Boolean

24 [JScript] public function get AcceptTypes() : Boolean;public function set  
25 AcceptTypes(Boolean);

## Description

Gets or sets a value indicating whether the origin server adds the **Accept** field to the **Vary** HTTP header.

The **Vary** header indicates the request-header fields that the server uses to determine which of multiple cached responses is sent in response to a client request. The **Accept** field specifies that the server selects the response based on the media types acceptable to the client.

Item

ToString

```
[C#]      public      bool      this[string      header]      {get;      set;}
[C++] public: __property bool get_Item(String* header);public: __property void
set_Item(String*      header,      bool);
[VB] Public Default Property Item(ByVal header As String) As Boolean
[JScript]      returnValue      =
HttpCacheVaryByHeadersObject.Item(header);HttpCacheVaryByHeadersObject.I
tem(header)      =      returnValue;
```

## Description

Gets or sets a value indicating whether the origin server should add a custom field to the **Vary** HTTP header.

The **Vary** header indicates the request-header fields that the server uses to determine which of multiple cached responses is sent in response to a client request. The name of the custom header.

UserAgent

ToString

[C#]            public            bool            userAgent            {get;            set;}

[C++]   public:   \_\_property   bool   get\_UserAgent();public:   \_\_property   void  
set\_UserAgent(bool);

[VB]            Public            Property            userAgent            As            Boolean

[JScript]   public   function   get   userAgent() : Boolean;public   function   set  
UserAgent(Boolean);

### *Description*

Gets or sets a value indicating whether the origin server adds the **User-Agent** field to the **Vary** HTTP header.

The **Vary** header indicates the request-header fields that the server uses to determine which of multiple cached responses is sent in response to a client request. The **User-Agent** field specifies that the server selects the response based on the type of client user-agent.

UserCharSet

ToString

[C#]            public            bool            UserCharSet            {get;            set;}

[C++]   public:   \_\_property   bool   get\_UserCharSet();public:   \_\_property   void  
set\_UserCharSet(bool);

[VB]            Public            Property            UserCharSet            As            Boolean

[JScript]   public   function   get   UserCharSet() : Boolean;public   function   set

1 UserCharSet(Boolean);

3 *Description*

4 Gets or sets a value indicating whether the origin server should add the  
5 **Accept-Charset** field to the **Vary** HTTP header.

6 The **Vary** header indicates the request-header fields that the server uses to  
7 determine which of multiple cached responses is sent in response to a client  
8 request. The **Accept-CharSet** field specifies that the server selects the response  
9 based on the client's character set.

10 UserLanguage

11 ToString

13 [C#] public bool UserLanguage {get; set;}

14 [C++] public: \_\_property bool get\_UserLanguage();public: \_\_property void  
15 set\_UserLanguage(bool);

16 [VB] Public Property UserLanguage As Boolean

17 [JScript] public function get UserLanguage() : Boolean;public function set  
18 UserLanguage(Boolean);

20 *Description*

21 Gets or sets a value indicating whether the origin server adds the **Accept-**  
22 **Language** field to the **Vary** HTTP header.

23 The **Vary** header indicates the request-header fields that the server uses to  
24 determine which of multiple cached responses is sent in response to a client  
25

request. The **Accept-Language** field specifies that the server selects the response based on languages acceptable to the client.

### VaryByUnspecifiedParameters

[C#]	public	void	VaryByUnspecifiedParameters();
[C++]	public:	void	VaryByUnspecifiedParameters();
[VB]	Public	Sub	VaryByUnspecifiedParameters()
[JScript]	public	function	VaryByUnspecifiedParameters();

### *Description*

Sets the **Vary** HTTP header to the value \* (an asterisk) and causes all other **Vary** header information to be dropped.

The **Vary** header indicates the request-header fields that the server uses to determine which of multiple cached responses is sent in response to a client request. The \* field specifies that the server selects the response based on parameters not specified in request headers (for example, the network address of the client).

HttpCacheVaryByParams class (System.Web)

### VaryByUnspecifiedParameters

### *Description*

Indicates that a cache should contain multiple representations (cached responses) for a particular URI. This class is an encapsulation that provides a type-safe way to set the **Vary** HTTP header.

For more information on HTTP cache control headers, see RFC 2616: Hypertext Transfer Protocol -- HTTP/1.1, available on the World Wide Web Consortium's Web site at <http://www.w3c.org>. See section 14, "Header Field Definitions", for complete details.

IgnoreParams

VaryByUnspecifiedParameters

```
[C#]      public      bool      IgnoreParams      {get;      set;}
```

```
[C++] public: __property bool get_IgnoreParams();public: __property void  
set_IgnoreParams(bool);
```

```
[VB]      Public      Property      IgnoreParams      As      Boolean
```

```
[JScript] public function get IgnoreParams() : Boolean;public function set  
IgnoreParams(Boolean);
```

### Description

Gets or sets a value indicating whether HTTP header cache control parameters are ignored.

Item

VaryByUnspecifiedParameters

```
[C#]      public      bool      this[string      header]      {get;      set;}
```

```
[C++] public: __property bool get_Item(String* header);public: __property void  
set_Item(String*      header,      bool);
```

```
[VB] Public Default Property Item(ByVal header As String) As Boolean
```

```
[JScript]      returnValue      =
```



```

1  HttpCacheVaryByParamsObject.Item(header);HttpCacheVaryByParamsObject.It
2  m(header)                                =                                returnValue;
3

```

4 *Description*

5 Gets or sets the name of the cache-control header that is used to select one  
6 of several different cached responses. The name of the custom header.

7 HttpClientCertificate class (System.Web)  
8 ToString

11 *Description*

12 The **HttpClientCertificate** collection retrieves the certification fields  
13 (specified in the X.509 standard) from a request issued by the Web browser.

14 AllKeys  
15 BinaryIssuer  
16 ToString

19 *Description*

21 CertEncoding  
22 ToString

```

24 [C#]          public          int          CertEncoding          {get;}
25 [C++]         public:         __property   int          get_CertEncoding();

```

```

1  [VB]    Public    ReadOnly    Property    CertEncoding    As    Integer
2  [JScript]    public    function    get    CertEncoding()    :    int;

```

#### *Description*

Certificate

ToString

```

9  [C#]    public    byte[]    Certificate    {get;}
10 [C++]    public:    __property    unsigned    char    get_Certificate();
11 [VB]    Public    ReadOnly    Property    Certificate    As    Byte    ()
12 [JScript]    public    function    get    Certificate()    :    Byte[];

```

#### *Description*

A string containing the binary stream of the entire certificate content in ASN.1 format.

Cookie

ToString

```

20 [C#]    public    string    Cookie    {get;}
21 [C++]    public:    __property    String*    get_Cookie();
22 [VB]    Public    ReadOnly    Property    Cookie    As    String
23 [JScript]    public    function    get    Cookie()    :    String;

```

#### *Description*

Count

Flags

ToString

*Description*

A set of flags that provide additional client certificate information.

IsPresent

ToString

[C#]	public	bool	IsPresent	{get;}
[C++]	public:	__property	bool	get_IsPresent();
[VB]	Public	ReadOnly	Property	IsPresent As Boolean
[JScript]	public	function	get	IsPresent() : Boolean;

*Description*

IsReadOnly

Issuer

ToString

*Description*

A string that contains a list of subfield values containing information about the certificate issuer.

IsValid

ToString

[C#] public bool IsValid {get;}

[C++] public: \_\_property bool get\_IsValid();

[VB] Public ReadOnly Property IsValid As Boolean

[JScript] public function get IsValid() : Boolean;

*Description*

Item

Item

Keys

KeySize

ToString

*Description*

PublicKey

ToString

[C#] public byte[] PublicKey {get;}

```

1 [C++]      public:      __property      unsigned      char      get_PublicKey();
2 [VB]      Public      ReadOnly      Property      PublicKey      As      Byte      ()
3 [JScript]      public      function      get      PublicKey()      :      Byte[];

```

#### *Description*

SecretKeySize

ToString

```

10 [C#]      public      int      SecretKeySize      {get;}
11 [C++]      public:      __property      int      get_SecretKeySize();
12 [VB]      Public      ReadOnly      Property      SecretKeySize      As      Integer
13 [JScript]      public      function      get      SecretKeySize()      :      int;

```

#### *Description*

SerialNumber

ToString

```

20 [C#]      public      string      SerialNumber      {get;}
21 [C++]      public:      __property      String*      get_SerialNumber();
22 [VB]      Public      ReadOnly      Property      SerialNumber      As      String
23 [JScript]      public      function      get      SerialNumber()      :      String;

```

#### *Description*

A string that contains the certification serial number as an ASCII representation of hexadecimal bytes separated by hyphens (-). For example, 04-67-F3-02.

ServerIssuer

ToString

[C#]            public            string            ServerIssuer            {get;}

[C++]           public:            \_\_property           String\*            get\_ServerIssuer();

[VB]    Public    ReadOnly    Property    ServerIssuer    As    String

[JScript]    public    function    get    ServerIssuer()    :    String;

*Description*

ServerSubject

ToString

[C#]            public            string            ServerSubject            {get;}

[C++]           public:            \_\_property           String\*            get\_ServerSubject();

[VB]    Public    ReadOnly    Property    ServerSubject    As    String

[JScript]    public    function    get    ServerSubject()    :    String;

*Description*

Subject

ToString

```

1
2 [C#]          public          string          Subject          {get;}
3 [C++]         public:         __property      String*          get_Subject();
4 [VB]          Public          ReadOnly        Property        Subject        As          String
5 [JScript]     public          function        get              Subject()      :          String;
6

```

### Description

A string that contains a list of subfield values that contain information about the subject of the certificate. If this value is specified without a *SubField*, the ClientCertificate collection returns a comma-separated list of subfields. For example, C=US, O=Msft, and so on.

ValidFrom

ToString

```

15 [C#]          public          DateTime         ValidFrom          {get;}
16 [C++]         public:         __property      DateTime          get_ValidFrom();
17 [VB]          Public          ReadOnly        Property        ValidFrom        As          DateTime
18 [JScript]     public          function        get              ValidFrom()      :          DateTime;
19

```

### Description

A date specifying when the certificate becomes valid. This date varies with international settings.

ValidUntil

ToString

```

1
2 [C#]      public      DateTime      ValidUntil      {get;}
3 [C++]     public:     __property     DateTime      get_ValidUntil();
4 [VB]      Public     ReadOnly     Property     ValidUntil     As     DateTime
5 [JScript] public     function     get     ValidUntil()     :     DateTime;
6

```

### Description

A date specifying when the certificate expires. The year value is displayed as a four-digit number.

### Get

```

12 [C#]      public      override     string      Get(string      field);
13 [C++]     public:      String*      Get(String*      field);
14 [VB]      Overrides   Public   Function   Get(ByVal field As String) As String
15 [JScript] public     override     function   Get(field : String) : String;
16

```

### Description

Allows access to individual items in the collection by name. The name of the item in the collection to retrieve.

HttpException class (System.Web)

### ToString

### Description

The exception that is thrown when a compiler error occurs.



HttpCompileException

*Example Syntax:*

ToString

[C#] public HttpCompileException(CompilerResults results, string sourceCode);

[C++] public: HttpCompileException(CompilerResults\* results, String\* sourceCode);

[VB] Public Sub New(ByVal results As CompilerResults, ByVal sourceCode As String)

[JScript] public function HttpCompileException(results : CompilerResults, sourceCode : String);

### *Description*

Initializes a new instance of the **System.Web.HttpCompileException** class. A **System.CodeDom.Compiler.CompilerResults** containing compiler output and error information. The name of the file being compiled when the error occurs.

ErrorCode

HelpLink

HResult

InnerException

Message

Results

ToString

1  
2  
3 *Description*

4 Gets compiler output and error information for the exception.

5 Source

6 SourceCode

7 ToString

8  
9  
10 *Description*

11 Gets the name of the source file being compiled when the error occurs.

12 StackTrace

13 TargetSite

14 HttpContext class (System.Web)

15 ToString

16  
17  
18 *Description*

19 Encapsulates all HTTP-specific information about an individual HTTP  
20 request.

21 Classes that inherit the **System.Web.IHttpModule** and  
22 **System.Web.IHttpHandler** interfaces are provided a reference to an  
23 **HttpContext** object for the current HTTP request. The object provides access to  
24 the intrinsic **System.Web.HttpContext.Request**,  
25

**System.Web.HttpContext.Response** , and **System.Web.HttpContext.Server** objects for the request.

HttpContext

*Example Syntax:*

ToString

```
[C#]      public      HttpContext(HttpContext wr);
```

```
[C++]     public:      HttpContext(HttpContext* wr);
```

```
[VB]     Public Sub New(ByVal wr As HttpContext)
```

```
[JScript] public function HttpContext(wr : HttpContext);
```

#### *Description*

Initializes a new instance of the **System.Web.HttpContext** class. The **System.Web.HttpWorkerRequest** object for the current HTTP request.

HttpContext

*Example Syntax:*

ToString

```
[C#] public HttpContext(HttpContext request, HttpContext response);
```

```
[C++] public: HttpContext(HttpContext* request, HttpContext* response);
```

```
[VB] Public Sub New(ByVal request As HttpContext, ByVal response As HttpContext)
```

```
[JScript] public function HttpContext(request : HttpContext, response : HttpContext);
```

Initializes a new instance of the **System.Web.HttpContext** class.

## Description

Initializes a new instance of the **System.Web.HttpContext** class. The **System.Web.HttpRequest** object for the current HTTP request. The **System.Web.HttpResponse** object for the current HTTP request.

AllErrors

ToString

```
[C#]      public      Exception[]      AllErrors      {get;}
[C++]     public:     __property      Exception*      get_AllErrors();
[VB]      Public  ReadOnly  Property  AllErrors  As  Exception  ()
[JScript]  public  function  get  AllErrors()  :  Exception[];
```

## Description

Gets an array of errors accumulated while processing an HTTP request.

Application

ToString

```
[C#]      public      HttpApplicationState      Application      {get;}
[C++]     public:     __property      HttpApplicationState*      get_Application();
[VB]      Public  ReadOnly  Property  Application  As  HttpApplicationState
[JScript]  public  function  get  Application()  :  HttpApplicationState;
```

## Description

Gets the **System.Web.HttpApplicationState** object for the current HTTP request.

ApplicationInstance

ToString

[C#] public HttpApplication ApplicationInstance {get; set;}

[C++] public: \_\_property HttpApplication\* get\_ApplicationInstance();public:

\_\_property void set\_ApplicationInstance(HttpApplication\*);

[VB] Public Property ApplicationInstance As HttpApplication

[JScript] public function get ApplicationInstance() : HttpApplication;public

function set ApplicationInstance(HttpApplication);

### Description

Gets or sets the **System.Web.HttpApplicationState** object for the current HTTP request.

Cache

ToString

[C#] public Cache Cache {get;}

[C++] public: \_\_property Cache\* get\_Cache();

[VB] Public ReadOnly Property Cache As Cache

[JScript] public function get Cache() : Cache;

### Description

Gets the **System.Web.Caching.Cache** object for the current HTTP request.

Current

ToString

[C#] public static HttpContext Current {get;}

[C++] public: \_\_property static HttpContext\* get\_Current();

[VB] Public Shared ReadOnly Property Current As HttpContext

[JScript] public static function get Current() : HttpContext;

#### *Description*

Gets the **System.Web.HttpContext** object for the current HTTP request.

Error

ToString

[C#] public Exception Error {get;}

[C++] public: \_\_property Exception\* get\_Error();

[VB] Public ReadOnly Property Error As Exception

[JScript] public function get Error() : Exception;

#### *Description*

Gets the first error (if any) accumulated during HTTP request processing.

Handler

ToString

[C#] public IHttpHandler Handler {get; set;}

[C++] public: \_\_property IHttpHandler\* get\_Handler();public: \_\_property void

1 set\_Handler(IHttpHandler\*);

2 [VB] Public Property Handler As IHttpHandler

3 [JScript] public function get Handler() : IHttpHandler;public function set

4 Handler(IHttpHandler);

5  
6 *Description*

7 Gets or sets the **System.Web.IHttpHandler** object for the current HTTP  
8 request.

9 IsCustomErrorEnabled

10 ToString

11  
12 [C#] public bool IsCustomErrorEnabled {get;}

13 [C++] public: \_\_property bool get\_IsCustomErrorEnabled();

14 [VB] Public ReadOnly Property IsCustomErrorEnabled As Boolean

15 [JScript] public function get IsCustomErrorEnabled() : Boolean;

16  
17 *Description*

18 Gets a value indicating whether custom errors are enabled for the current  
19 HTTP request.

20 IsDebuggingEnabled

21 ToString

22  
23 [C#] public bool IsDebuggingEnabled {get;}

24 [C++] public: \_\_property bool get\_IsDebuggingEnabled();

25 [VB] Public ReadOnly Property IsDebuggingEnabled As Boolean

1 [JScript] public function get IsDebugEnabled() : Boolean;

3 *Description*

4 Gets a value indicating whether the current HTTP request is in debug  
5 mode.

6 Items

7 ToString

9 [C#] public IDictionary Items {get;}

10 [C++] public: \_\_property IDictionary\* get\_Items();

11 [VB] Public ReadOnly Property Items As IDictionary

12 [JScript] public function get Items() : IDictionary;

14 *Description*

15 Gets a key-value collection that can be used to organize and share data  
16 between an **System.Web.IHttpModule** and an **System.Web.IHttpHandler**  
17 during an HTTP request.

18 Request

19 ToString

21 [C#] public HttpRequest Request {get;}

22 [C++] public: \_\_property HttpRequest\* get\_Request();

23 [VB] Public ReadOnly Property Request As HttpRequest

24 [JScript] public function get Request() : HttpRequest;



*Description*

Gets the **System.Web.HttpRequest** object for the current HTTP request.

Response

ToString

```
[C#]      public      HttpResponse      Response      {get;}
```

```
[C++]     public:     __property      HttpResponse*      get_Response();
```

```
[VB]     Public     ReadOnly     Property     Response     As     HttpResponse
```

```
[JScript] public     function     get     Response()      :      HttpResponse;
```

*Description*

Gets the **System.Web.HttpResponse** object for the current HTTP response.

Server

ToString

```
[C#]      public      HttpServerUtility      Server      {get;}
```

```
[C++]     public:     __property      HttpServerUtility*      get_Server();
```

```
[VB]     Public     ReadOnly     Property     Server     As     HttpServerUtility
```

```
[JScript] public     function     get     Server()      :      HttpServerUtility;
```

*Description*

Gets the **System.Web.HttpServerUtility** object that provides methods used in processing Web requests.

Session

ToString

[C#] public HttpSessionState Session {get;}

[C++] public: \_\_property HttpSessionState\* get\_Session();

[VB] Public ReadOnly Property Session As HttpSessionState

[JScript] public function get Session() : HttpSessionState;

### *Description*

Gets the **System.Web.SessionState** instance for the current HTTP request.

SkipAuthorization

ToString

[C#] public bool SkipAuthorization {get; set;}

[C++] public: \_\_property bool get\_SkipAuthorization();public: \_\_property void set\_SkipAuthorization(bool);

[VB] Public Property SkipAuthorization As Boolean

[JScript] public function get SkipAuthorization() : Boolean;public function set SkipAuthorization(Boolean);

### *Description*

Gets or sets a value that specifies whether the URLAuthorization module will skip the authorization check for the current request.

**SkipAuthorization** is for advanced use by authentication modules that need to redirect to an anonymous-allowed page. The Forms authentication module

and Passport authentication module both set this property when redirecting to a configured login page. Setting this requires the **ControlPrincipal** flag to be set in **System.Security.Permissions.SecurityPermission.Flags** .

Timestamp

ToString

```
[C#]          public          DateTime          Timestamp          {get;}
```

```
[C++]          public:          __property          DateTime          get_Timestamp();
```

```
[VB]    Public    ReadOnly    Property    Timestamp    As    DateTime
```

```
[JScript]    public    function    get    Timestamp()    :    DateTime;
```

#### *Description*

Gets the initial timestamp of the current HTTP request.

Trace

ToString

```
[C#]          public          TraceContext          Trace          {get;}
```

```
[C++]          public:          __property          TraceContext*          get_Trace();
```

```
[VB]    Public    ReadOnly    Property    Trace    As    TraceContext
```

```
[JScript]    public    function    get    Trace()    :    TraceContext;
```

#### *Description*

Gets the **System.Web.TraceContext** object for the current HTTP response.

User

ToString

```

1
2 [C#]      public      IPrincipal      User      {get;      set;}
3 [C++] public: __property IPrincipal* get_User();public: __property void
4 set_User(IPrincipal*);
5 [VB]      Public      Property      User      As      IPrincipal
6 [JScript] public function get User() : IPrincipal;public function set
7 User(IPrincipal);

```

### *Description*

Gets or sets security information for the current HTTP request.

Setting this property requires the **ControlPrincipal** flag to be set in **System.Security.Permissions.SecurityPermission.Flags**.

### *AddError*

```

15 [C#]      public      void      AddError(Exception      errorInfo);
16 [C++]      public:      void      AddError(Exception*      errorInfo);
17 [VB]      Public      Sub      AddError(ByVal      errorInfo      As      Exception)
18 [JScript]      public      function      AddError(errorInfo      :      Exception);

```

### *Description*

Adds an exception to the exception collection for the current HTTP request.

The **System.Exception** object to add to the exception collection.

### *ClearError*

```

25 [C#]      public      void      ClearError();

```

[C++]	public:	void	ClearError();
[VB]	Public	Sub	ClearError()
[JScript]	public	function	ClearError();

#### Description

Clears all errors for the current HTTP request.

#### GetAppConfig

[C#]	public	static	object	GetAppConfig(string	name);
[C++]	public:	static	Object*	GetAppConfig(String*	name);
[VB]	Public	Shared	Function	GetAppConfig(ByVal	name As String) As Object
[JScript]	public	static	function	GetAppConfig(name	: String) : Object;

#### Description

Returns requested configuration information for the current application The application configuration tag that information is requested for.

#### GetConfig

[C#]	public	object	GetConfig(string	name);
[C++]	public:	Object*	GetConfig(String*	name);
[VB]	Public	Function	GetConfig(ByVal	name As String) As Object
[JScript]	public	function	GetConfig(name	: String) : Object;

Returns requested configuration information for the current HTTP request.

#### Description

1 Returns requested configuration information for the current HTTP request.  
2 The configuration tag that information is requested for.

### 3 RewritePath

4  
5 [C#] public void RewritePath(string path);  
6 [C++] public: void RewritePath(String\* path);  
7 [VB] Public Sub RewritePath(ByVal path As String)  
8 [JScript] public function RewritePath(path : String);

### 9 10 *Description*

11 Assigns an internal rewrite path. The internal rewrite path.

### 12 IServiceProvider.GetService

13  
14 [C#] object IServiceProvider.GetService(Type service);  
15 [C++] Object\* IServiceProvider::GetService(Type\* service);  
16 [VB] Function GetService(ByVal service As Type) As Object Implements  
17 IServiceProvider.GetService  
18 [JScript] function IServiceProvider.GetService(service : Type) : Object;

### 19 HttpCookie class (System.Web)

### 20 ToString

### 21 22 23 *Description*

24 Provides a type-safe way to create and manipulate individual HTTP  
25 cookies.

The **System.Web.HttpCookie** class gets and sets properties of individual cookies. The **System.Web.HttpCookieCollection** class provides methods to store, retrieve, and manage all the cookies for an entire Web application. ASP.NET code uses the intrinsic **System.Web.HttpResponse.Cookies** object to create cookies and add them to the cookie collection. When delivering a Web page to a client, the server sends the entire cookie collection with the **Set-Cookie** header.

**HttpCookie**

*Example Syntax:*

**ToString**

[C#]	public	HttpCookie(string	name);
[C++]	public:	HttpCookie(String*	name);
[VB]	Public Sub	New(ByVal name	As String)
[JScript]	public function	HttpCookie(name : String);	Initializes a new instance of
the	<b>System.Web.HttpCookie</b>	class.	

*Description*

Creates and names a new cookie. The name of the new cookie.

**HttpCookie**

*Example Syntax:*

**ToString**

[C#]	public	HttpCookie(string	name,	string	value);
[C++]	public:	HttpCookie(String*	name,	String*	value);

1 [VB] Public Sub New(ByVal name As String, ByVal value As String)

2 [JScript] public function HttpCookie(name : String, value : String);

4 *Description*

5 Creates, names, and assigns a value to a new cookie. The name of the new  
6 cookie. The value of the new cookie.

7 Domain

8 ToString

10 [C#] public string Domain {get; set;}

11 [C++] public: \_\_property String\* get\_Domain();public: \_\_property void  
12 set\_Domain(String\*);

13 [VB] Public Property Domain As String

14 [JScript] public function get Domain() : String;public function set Domain(String);

16 *Description*

17 Gets or sets the domain to associate the cookie with.

18 Setting the **Domain** attribute limits transmission of the cookie to clients  
19 requesting a resource from that domain.

20 Expires

21 ToString

23 [C#] public DateTime Expires {get; set;}

24 [C++] public: \_\_property DateTime get\_Expires();public: \_\_property void  
25 set\_Expires(DateTime);



```

1 [VB]      Public      Property      Expires      As      DateTime
2 [JScript] public function get Expires() : DateTime;public function set
3 Expires(DateTime);

```

#### *Description*

Gets or sets the expiration date and time for the cookie.

HasKeys

ToString

```

10 [C#]      public      bool      HasKeys      {get;}
11 [C++]     public:      __property      bool      get_HasKeys();
12 [VB]      Public      ReadOnly      Property      HasKeys      As      Boolean
13 [JScript] public      function      get      HasKeys()      :      Boolean;

```

#### *Description*

Gets a value indicating whether a cookie has subkeys.

Item

ToString

```

20 [C#]      public      string      this[string      key]      {get;      set;}
21 [C++]     public:      __property      String*      get_Item(String*      key);public:      __property      void
22 set_Item(String*      key,      String*);
23 [VB]      Public      Default      Property      Item(ByVal      key      As      String)      As      String
24 [JScript] returnValue = HttpCookieObject.Item(key);HttpCookieObject.Item(key)
25 =      returnValue;

```

*Description*

Shortcut for **HttpCookie.Values[ key ]**. This property is provided for compatibility with previous versions of ASP. Key (index) of cookie value.

Name

ToString

[C#]            public            string            Name            {get;            set;}

[C++]   public:   \_\_property   String\*   get\_Name();public:   \_\_property   void  
set\_Name(String\*);

[VB]            Public            Property            Name            As            String

[JScript] public function get Name() : String;public function set Name(String);

*Description*

Gets or sets the name of a cookie.

Path

ToString

[C#]            public            string            Path            {get;            set;}

[C++]   public:   \_\_property   String\*   get\_Path();public:   \_\_property   void  
set\_Path(String\*);

[VB]            Public            Property            Path            As            String

[JScript] public function get Path() : String;public function set Path(String);

*Description*

Gets or sets the virtual path to transmit with the current cookie.

The **Path** property extends the **Domain** property to completely describe the specific URL that the cookie applies to. For example, in the URL `http://www.microsoft.com/asp`, the domain is `www.microsoft.com` and the path is `/asp`.

Secure

ToString

```
[C#]          public          bool          Secure          {get;          set;}
```

```
[C++] public: __property bool get_Secure();public: __property void  
set_Secure(bool);
```

```
[VB]          Public          Property          Secure          As          Boolean
```

```
[JScript] public function get Secure() : Boolean;public function set  
Secure(Boolean);
```

### *Description*

Gets or sets a value indicating whether to transmit the cookie securely (that is, over HTTPS only).

Value

ToString

```
[C#]          public          string          Value          {get;          set;}
```

```
[C++] public: __property String* get_Value();public: __property void  
set_Value(String*);
```

```
[VB]          Public          Property          Value          As          String
```

1 [JScript] public function get Value() : String;public function set Value(String);

2  
3 *Description*

4 Gets or sets an individual cookie value.

5 Values

6 ToString

7  
8 [C#] public NameValueCollection Values {get;}

9 [C++] public: \_\_property NameValueCollection\* get\_Values();

10 [VB] Public ReadOnly Property Values As NameValueCollection

11 [JScript] public function get Values() : NameValueCollection;

12  
13 *Description*

14 Gets a collection of key-and-value value pairs that are contained within a  
15 single cookie object.

16 HttpCookieCollection class (System.Web)

17 ToString

18  
19  
20 *Description*

21 Provides a type-safe way to manipulate HTTP cookies.

22 HttpCookieCollection

23 *Example Syntax:*

24 ToString

1				
2	[C#]	public		HttpCookieCollection();
3	[C++]	public:		HttpCookieCollection();
4	[VB]	Public	Sub	New()
5	[JScript]	public	function	HttpCookieCollection();

### Description

Initializes a new instance of the **System.Web.HttpCookieCollection** class.

ASP.NET includes two intrinsic cookie collections. The collection accessible through **System.Web.HttpRequest.Cookies** contains cookies transmitted by the client to the server in the **Cookie** header. The collection accessible through **System.Web.HttpResponse.Cookies** contains cookies generated on the server and transmitted to the client in the **Set-Cookie** header.

AllKeys

ToString

17	[C#]	public	string[]	AllKeys	{get;}
18	[C++]	public:	__property	String*	get_AllKeys();
19	[VB]	Public	ReadOnly Property	AllKeys	As String ()
20	[JScript]	public	function	get AllKeys()	: String[];

### Description

Gets a string array containing all the keys (cookie names) in the cookie collection.

Count

IsReadOnly

Item

ToString

### *Description*

Gets the cookie with the specified numerical index from the cookie collection. The index of the cookie to retrieve from the collection.

Item

ToString

[C#]        public        HttpCookie        this[string        name]        {get;}

[C++]    public:    \_\_property    HttpCookie\*    get\_Item(String\*    name);

[VB] Public Default ReadOnly Property Item(ByVal name As String) As  
HttpCookie

[JScript] returnValue = HttpCookieCollectionObject.Item(name); Gets the cookie with the specified name from the cookie collection. This property is overloaded to allow retrieval of cookies by either name or numerical index.

### *Description*

Gets the cookie with the specified name from the cookie collection. Name of cookie to retrieve.

Keys

Add

```

1
2 [C#]      public      void      Add(HttpCookie      cookie);
3 [C++]     public:     void      Add(HttpCookie*      cookie);
4 [VB]      Public      Sub      Add(ByVal      cookie      As      HttpCookie)
5 [JScript] public      function Add(cookie      :      HttpCookie);
6

```

### *Description*

Adds the specified cookie to the cookie collection.

Any number of cookie collections can exist within an application, but only the collection referenced by the intrinsic **System.Web.HttpResponse.Cookies** object is sent to the client. The **System.Web.HttpCookie** to add to the collection.

### *Clear*

```

12
13
14 [C#]      public      void      Clear();
15 [C++]     public:     void      Clear();
16 [VB]      Public      Sub      Clear()
17 [JScript] public      function      Clear();
18

```

### *Description*

Clears all cookies from the cookie collection.

### *CopyTo*

```

22
23 [C#]      public      void      CopyTo(Array      dest,      int      index);
24 [C++]     public:     void      CopyTo(Array*      dest,      int      index);
25 [VB]      Public      Sub      CopyTo(ByVal dest As Array, ByVal index As Integer)

```

1 [JScript] public function CopyTo(dest : Array, index : int);

3 *Description*

4 Copies members of the cookie collection to an **System.Array** beginning at  
5 the specified index of the array. The destination **System.Array**. The index of the  
6 destination array where copying starts.

7 *Get*

9 [C#] public HttpCookie Get(int index);

10 [C++] public: HttpCookie\* Get(int index);

11 [VB] Public Function Get(ByVal index As Integer) As HttpCookie

12 [JScript] public function Get(index : int) : HttpCookie;

14 *Description*

15 Returns the **System.Web.HttpCookie** item with the specified index from  
16 the cookie collection. The index of the cookie to return from the collection.

17 *Get*

19 [C#] public HttpCookie Get(string name);

20 [C++] public: HttpCookie\* Get(String\* name);

21 [VB] Public Function Get(ByVal name As String) As HttpCookie

22 [JScript] public function Get(name : String) : HttpCookie; Returns an individual

23 **System.Web.HttpCookie** object from the cookie collection. This property is  
24 overloaded to allow retrieval of cookies by either name or numerical index.



## Description

Returns the **System.Web.HttpCookie** item with the specified name from the cookie collection.

If the named cookie does not exist, this method creates a new cookie with that name. The name of the cookie to retrieve from the collection.

### GetKey

```
[C#]          public          string          GetKey(int          index);
[C++]          public:          String*          GetKey(int          index);
[VB] Public Function GetKey(ByVal index As Integer) As String
[JScript] public function GetKey(index : int) : String;
```

## Description

Returns the key (name) of the cookie at the specified numerical index. The index of the key to retrieve from the collection.

### Remove

```
[C#]          public          void          Remove(string          name);
[C++]          public:          void          Remove(String*          name);
[VB] Public Sub Remove(ByVal name As String)
[JScript] public function Remove(name : String);
```

## Description

1 Removes the cookie with the specified name from the collection. The name  
2 of the cookie to remove from the collection.

3 Set

4  
5 [C#] public void Set(HttpCookie cookie);

6 [C++] public: void Set(HttpCookie\* cookie);

7 [VB] Public Sub Set(ByVal cookie As HttpCookie)

8 [JScript] public function Set(cookie : HttpCookie);

9  
10 *Description*

11 Updates the value of an existing cookie in a cookie collection. The  
12 **System.Web.HttpCookie** object to update.

13 HttpException class (System.Web)

14 ToString

15  
16  
17 *Description*

18 Provides a means of generating HTTP exceptions.

19 HttpException

20 *Example Syntax:*

21 ToString

22  
23 [C#] public HttpException();

24 [C++] public: HttpException();

25 [VB] Public Sub New()

[JScript] public function HttpException(); Constructs a new **System.Exception** object.

#### *Description*

Constructs an empty **Exception** object.

When handling exceptions, it is sometimes useful to capture a series of related exceptions with the outer exceptions being thrown in response to an inner exceptions.

HttpException

*Example Syntax:*

ToString

[C#] public HttpException(string message);

[C++] public: HttpException(String\* message);

[VB] Public Sub New(ByVal message As String)

[JScript] public function HttpException(message : String);

#### *Description*

Constructs an **System.Exception** using a supplied error message. The message displayed to the client when the exception is thrown.

HttpException

*Example Syntax:*

ToString

[C#] public HttpException(int httpCode, string message);

```

1 [C++] public: HttpException(int httpCode, String* message);
2 [VB] Public Sub New(ByVal httpCode As Integer, ByVal message As String)
3 [JScript] public function HttpException(httpCode : int, message : String);

```

#### 5 *Description*

6 Constructs an **System.Exception** using an HTTP error code and an error  
7 message. The HTTP error code displayed on the client. The message displayed to  
8 the client when the exception is thrown.

9 HttpException

10 *Example Syntax:*

11 ToString

```

12
13 [C#] public HttpException(string message, Exception innerException);
14 [C++] public: HttpException(String* message, Exception* innerException);
15 [VB] Public Sub New(ByVal message As String, ByVal innerException As
16 Exception)
17 [JScript] public function HttpException(message : String, innerException :
18 Exception);

```

#### 20 *Description*

21 Constructs an **System.Exception** using an error message and the  
22 **System.Exception.InnerException** property.

23 When handling exceptions, it is sometimes useful to capture a series of  
24 related exceptions with the outer exceptions being thrown in response to an inner  
25

exception. The message displayed to the client when the exception is thrown. The **System.Exception.InnerException**, if any, that threw the current exception.

HttpException

*Example Syntax:*

ToString

```
[C#]      public      HttpException(string      message,      int      hr);
```

```
[C++]      public:      HttpException(String*      message,      int      hr);
```

```
[VB] Public Sub New(ByVal message As String, ByVal hr As Integer)
```

```
[JScript] public function HttpException(message : String, hr : int);
```

#### *Description*

Constructs an **System.Exception** using error message and an exception code. The error message displayed to the client when the exception is thrown. The exception code that defines the error.

HttpException

*Example Syntax:*

ToString

```
[C#]  public  HttpException(int  httpCode,  string  message,  Exception  
innerException);
```

```
[C++]  public:  HttpException(int  httpCode,  String*  message,  Exception*  
innerException);
```

```
[VB] Public Sub New(ByVal httpCode As Integer, ByVal message As String,  
ByVal innerException As Exception)
```

1 [JScript] public function HttpException(httpCode : int, message : String,  
2 innerException : Exception);

#### 4 *Description*

5 Constructs an **System.Exception** using an HTTP error code, an error  
6 message, and the **System.Exception.InnerException** property.

7 When handling exceptions, it is sometimes useful to capture a series of  
8 related exceptions with the outer exceptions being thrown in response to an inner  
9 exceptions. The HTTP error code displayed to the client. The message displayed  
10 to the client. The **InnerException** , if any, that threw the current exception.

11 HttpException

12 *Example Syntax:*

13 ToString

15 [C#] public HttpException(int httpCode, string message, int hr);

16 [C++] public: HttpException(int httpCode, String\* message, int hr);

17 [VB] Public Sub New(ByVal httpCode As Integer, ByVal message As String,

18 ByVal hr As Integer)

19 [JScript] public function HttpException(httpCode : int, message : String, hr : int);

#### 21 *Description*

22 Constructs an **System.Exception** using HTTP error code, an error message,  
23 and an exception code. The HTTP error code displayed on the client. The error  
24 message displayed to the client. The error code that defines the error.

25 ErrorCode



[VB]	Public	Function	GetHtmlErrorMessage()	As	String
[JScript]	public	function	GetHtmlErrorMessage()	:	String;

*Description*

Returns the HTTP error message to send back to the client.

*Return Value:* The HTTP error message.

GetHttpCode

[C#]	public	int	GetHttpCode();
[C++]	public:	int	GetHttpCode();
[VB]	Public	Function	GetHttpCode() As Integer
[JScript]	public	function	GetHttpCode() : int;

*Description*

Returns the HTTP error code to send back to the client. If there is a nonzero HTTP code, it is returned. Otherwise, the **System.Exception.InnerException** code is returned. If neither an **InnerException** code nor a nonzero HTTP code is available, the HTTP error code 500 is returned.

*Return Value:* The HTTP code representing the exception.

HttpFileCollection class (System.Web)

ToString

*Description*

Provides access to and organizes files uploaded by a client.



Clients encode files and transmit them in the content body using multipart MIME format with an HTTP **Content-Type** header of **multipart/form-data** . ASP.NET extracts the encoded file(s) from the content body into individual members of an **System.Web.HttpFileCollection** . Methods and properties of the **System.Web.HttpPostedFile** class provide access to the contents and properties of each file.

AllKeys

ToString

[C#]	public	string[]	AllKeys	{get;}
[C++]	public:	__property	String*	get_AllKeys();
[VB]	Public	ReadOnly	Property	AllKeys As String ()
[JScript]	public	function	get	AllKeys() : String[];

#### *Description*

Gets a string array containing the keys (names) of all members in the file collection.

Count

IsReadOnly

Item

ToString

#### *Description*

Gets the object with the specified numerical index from the **System.Web.HttpFileCollection** . The index of the item to get from the file collection.

Item

ToString

```
[C#]      public      HttpPostedFile      this[string      name]      {get;}
```

```
[C++]     public:     __property     HttpPostedFile*     get_Item(String*     name);
```

```
[VB] Public Default ReadOnly Property Item(ByVal name As String) As  
HttpPostedFile
```

```
[JScript] returnValue = HttpFileCollectionObject.Item(name); Gets an individual  
System.Web.HttpPostedFile object from the file collection. This property is  
overloaded to allow retrieval of objects by either name or numerical index.
```

### *Description*

Gets the object with the specified name from the file collection. Name of item to be returned.

Keys

CopyTo

```
[C#]      public      void      CopyTo(Array      dest,      int      index);
```

```
[C++]     public:     void      CopyTo(Array*      dest,      int      index);
```

```
[VB] Public Sub CopyTo(ByVal dest As Array, ByVal index As Integer)
```

```
[JScript] public function CopyTo(dest : Array, index : int);
```

## *Description*

Copies members of the file collection to an **System.Array** beginning at the specified index of the array. The destination **System.Array**. The index of the destination array where copying starts.

### Get

```
[C#]          public          HttpPostedFile          Get(int          index);
[C++]          public:          HttpPostedFile*          Get(int          index);
[VB] Public Function Get(ByVal index As Integer) As HttpPostedFile
[JScript] public function Get(index : int) : HttpPostedFile;
```

## *Description*

Returns the **System.Web.HttpPostedFile** object with the specified numerical index from the file collection. The index of the object to be returned from the file collection.

### Get

```
[C#]          public          HttpPostedFile          Get(string          name);
[C++]          public:          HttpPostedFile*          Get(String*          name);
[VB] Public Function Get(ByVal name As String) As HttpPostedFile
[JScript] public function Get(name : String) : HttpPostedFile; Returns an
individual System.Web.HttpPostedFile object from a file collection. This
property is overloaded to allow retrieval of objects by either name or numerical
index.
```

## Description

Returns the **System.Web.HttpPostedFile** object with the specified name from the file collection. The name of the object to be returned from a file collection.

### GetKey

[C#]	public	string	GetKey(int	index);
[C++]	public:	String*	GetKey(int	index);
[VB]	Public	Function	GetKey(ByVal index As Integer)	As String
[JScript]	public	function	GetKey(index : int)	: String;

## Description

Returns the name of the **System.Web.HttpFileCollection** member with the specified numerical index. The index of the object name to be returned.

HttpModuleCollection class (System.Web)

### ToString

## Description

Provides a means of indexing and retrieving a collection of **System.Web.IHttpModule** objects.

### AllKeys

### ToString

```

1
2 [C#]          public          string[]          AllKeys          {get;}
3 [C++]         public:         __property        String*          get_AllKeys();
4 [VB]   Public  ReadOnly  Property  AllKeys  As  String  ()
5 [JScript]    public    function    get    AllKeys()    :    String[];
6

```

### *Description*

Gets a string array containing all the keys (module names) in the **System.Web.HttpModuleCollection** .

Count

IsReadOnly

Item

ToString

### *Description*

Gets the **System.Web.IHttpModule** object with the specified numerical index from the **System.Web.HttpModuleCollection** . The index of the **System.Web.IHttpModule** object to retrieve from the collection.

Item

ToString

```

23 [C#]          public          IHttpModule        this[string        name]        {get;}
24 [C++]         public:         __property        IHttpModule*        get_Item(String*        name);
25 [VB]   Public  Default  ReadOnly  Property  Item(ByVal  name  As  String)  As

```

1 IHttpModule

2 [JScript] returnValue = HttpModuleCollectionObject.Item(name); Gets the  
3 **System.Web.IHttpModule** object with the specified name from the  
4 **System.Web.HttpModuleCollection** . This property is overloaded to allow  
5 retrieval of modules by either name or numerical index.

6  
7 *Description*

8 Gets the **System.Web.IHttpModule** object with the specified name from  
9 the **System.Web.HttpModuleCollection** . Key of the item to be retrieved.

10 Keys

11 CopyTo

12  
13 [C#] public void CopyTo(Array dest, int index);

14 [C++] public: void CopyTo(Array\* dest, int index);

15 [VB] Public Sub CopyTo(ByVal dest As Array, ByVal index As Integer)

16 [JScript] public function CopyTo(dest : Array, index : int);

17  
18 *Description*

19 Copies members of the module collection to an **System.Array** beginning at  
20 the specified index of the array. The destination **Array**. The index of the  
21 destination **Array** where copying starts.

22 Get

23  
24 [C#] public IHttpModule Get(int index);

25 [C++] public: IHttpModule\* Get(int index);

```

1 [VB] Public Function Get(ByVal index As Integer) As IHttpModule
2 [JScript] public function Get(index : int) : IHttpModule;

```

#### *Description*

Returns the **System.Web.IHttpModule** object with the specified index from the **System.Web.HttpModuleCollection** . Index of the **System.Web.IHttpModule** object to return from the collection.

#### *Get*

```

10 [C#] public IHttpModule Get(string name);
11 [C++] public: IHttpModule* Get(String* name);
12 [VB] Public Function Get(ByVal name As String) As IHttpModule
13 [JScript] public function Get(name : String) : IHttpModule; Returns an individual
14 System.Web.IHttpModule object from the System.Web.HttpModuleCollection
15 . This property is overloaded to allow retrieval of modules by either name or
16 numerical index.

```

#### *Description*

Returns the **System.Web.IHttpModule** object with the specified name from the **System.Web.HttpModuleCollection** . Key of the item to be retrieved.

#### *GetKey*

```

23 [C#] public string GetKey(int index);
24 [C++] public: String* GetKey(int index);
25 [VB] Public Function GetKey(ByVal index As Integer) As String

```

1 [JScript] public function GetKey(index : int) : String;

2  
3 *Description*

4 Returns the key (name) of the **System.Web.IHttpModule** object at the  
5 specified numerical index.. Index of the key to retrieve from the collection.

6 HttpParseException class (System.Web)

7 ToString

8  
9  
10 *Description*

11 The exception that is thrown when a parse error occurs.

12 HttpParseException

13 *Example Syntax:*

14 ToString

15  
16 [C#] public HttpParseException(string message, Exception innerException, string  
17 fileName, int line);

18 [C++] public: HttpParseException(String\* message, Exception\* innerException,  
19 String\* fileName, int line);

20 [VB] Public Sub New(ByVal message As String, ByVal innerException As  
21 Exception, ByVal fileName As String, ByVal line As Integer)

22 [JScript] public function HttpParseException(message : String, innerException :  
23 Exception, fileName : String, line : int);

24  
25 *Description*



1        Initializes a new instance of the **System.Web.HttpParseException** class.  
2        The message displayed to the client when the exception is thrown. The  
3        **System.Exception**, if any, that threw the current exception. The name of the file  
4        being parsed when the error occurs. The number of the line being parsed when the  
5        error occurs.

6        ErrorCode

7        FileName

8        ToString

9  
10  
11        *Description*

12        Gets the name of the file being parsed when the error occurs.

13        HelpLink

14        HResult

15        InnerException

16        Line

17        ToString

18  
19  
20        *Description*

21        Gets the number of the line being parsed when the error occurs.

22        Message

23        Source

24        StackTrace

25        TargetSite

1       HttpPostedFile class (System.Web)

2       ToString

3  
4  
5       *Description*

6       Provides a way to access individual files that have been uploaded by a  
7       client.

8       The **System.Web.HttpFileCollection** class provides access to all the files  
9       uploaded from a client as a file collection.

10       ContentLength

11       ToString

12  
13       [C#]           public           int           ContentLength           {get;}

14       [C++]           public:           \_\_property           int           get\_ContentLength();

15       [VB]       Public   ReadOnly   Property   ContentLength   As   Integer

16       [JScript]   public   function   get   ContentLength()   :   int;

17  
18       *Description*

19       Gets the size in bytes of an uploaded file.

20       ContentType

21       ToString

22  
23       [C#]           public           string           ContentType           {get;}

24       [C++]           public:           \_\_property           String\*           get\_ContentType();

25       [VB]       Public   ReadOnly   Property   ContentType   As   String

1 [JScript] public function get ContentType() : String;

3 *Description*

4 Gets the MIME content type of a file sent by a client.

5 FileName

6 ToString

8 [C#] public string FileName {get;}

9 [C++] public: \_\_property String\* get\_FileName();

10 [VB] Public ReadOnly Property FileName As String

11 [JScript] public function get FileName() : String;

13 *Description*

14 Gets the fully-qualified name of the file on the client's machine (for  
15 example "C:\MyFiles\Test.txt").

16 InputStream

17 ToString

19 [C#] public Stream InputStream {get;}

20 [C++] public: \_\_property Stream\* get\_InputStream();

21 [VB] Public ReadOnly Property InputStream As Stream

22 [JScript] public function get InputStream() : Stream;

24 *Description*

1 Gets a **System.IO.Stream** object which points to an uploaded file to  
2 prepare for reading the contents of the file.

3 SaveAs

4  
5 [C#] public void SaveAs(string filename);  
6 [C++] public: void SaveAs(String\* filename);  
7 [VB] Public Sub SaveAs(ByVal filename As String)  
8 [JScript] public function SaveAs(filename : String);  
9

10 *Description*

11 Saves an uploaded MIME message body to a file on the server. The name  
12 of the file.

13 HttpRequest class (System.Web)

14 ToString

15  
16  
17 *Description*

18 Enables ASP.NET to read the HTTP values sent by a client during a Web  
19 request.

20 HttpRequest

21 *Example Syntax:*

22 ToString  
23

24 [C#] public HttpRequest(string filename, string url, string queryString);

25 [C++] public: HttpRequest(String\* filename, String\* url, String\* queryString);

```

1  [VB] Public Sub New(ByVal filename As String, ByVal url As String, ByVal
2  queryString                               As                               String)
3  [JScript] public function HttpRequest(filename : String, url : String, queryString :
4  String);

```

### *Description*

Initializes an **System.Web.HttpRequest** object. The name of the file associated with the request. Information regarding the URL of the current request. The entire query string sent with the request (everything after the '?').

AcceptTypes

ToString

```

13 [C#]          public          string[]          AcceptTypes          {get;}
14 [C++]          public:          __property          String*          get_AcceptTypes();
15 [VB]   Public   ReadOnly   Property   AcceptTypes   As   String   ()
16 [JScript]   public   function   get   AcceptTypes()   :   String[];

```

### *Description*

Gets a string array of client-supported MIME accept types.

ApplicationPath

ToString

```

23 [C#]          public          string          ApplicationPath          {get;}
24 [C++]          public:          __property          String*          get_ApplicationPath();
25 [VB]   Public   ReadOnly   Property   ApplicationPath   As   String

```

1 [JScript] public function get ApplicationPath() : String;

3 *Description*

4 Gets the ASP.NET application's virtual application root path on the server.

5 Browser

6 ToString

8 [C#] public HttpBrowserCapabilities Browser {get; set;}

9 [C++] public: \_\_property HttpBrowserCapabilities\* get\_Browser();public:

10 \_\_property void set\_Browser(HttpBrowserCapabilities\*);

11 [VB] Public Property Browser As HttpBrowserCapabilities

12 [JScript] public function get Browser() : HttpBrowserCapabilities;public function

13 set Browser(HttpBrowserCapabilities);

15 *Description*

16 Gets information about the requesting client's browser capabilities.

17 ClientCertificate

18 ToString

20 [C#] public HttpClientCertificate ClientCertificate {get;}

21 [C++] public: \_\_property HttpClientCertificate\* get\_ClientCertificate();

22 [VB] Public ReadOnly Property ClientCertificate As HttpClientCertificate

23 [JScript] public function get ClientCertificate() : HttpClientCertificate;

25 *Description*

Gets the current request's client security certificate.

ContentEncoding

ToString

```
[C#]      public      Encoding      ContentEncoding      {get;}
[C++]      public:      __property      Encoding*      get_ContentEncoding();
[VB]      Public      ReadOnly      Property      ContentEncoding      As      Encoding
[JScript]      public      function      get      ContentEncoding()      :      Encoding;
```

#### *Description*

Gets the character set of the entity-body.

Default **ContentEncoding** can be specified in an ASP.NET configuration file. If **ContentEncoding** is specified by the client, the default configuration settings are overridden.

ContentLength

ToString

```
[C#]      public      int      ContentLength      {get;}
[C++]      public:      __property      int      get_ContentLength();
[VB]      Public      ReadOnly      Property      ContentLength      As      Integer
[JScript]      public      function      get      ContentLength()      :      int;
```

#### *Description*

Specifies the length, in bytes, of content sent by the client.

ContentType

ToString

```
[C#]      public      string      ContentType      {get;}
[C++]     public:      __property  String*      get_ContentType();
[VB]      Public      ReadOnly      Property      ContentType      As      String
[JavaScript] public      function      get      ContentType()      :      String;
```

#### *Description*

Gets the MIME content type of the incoming request.

Cookies

ToString

```
[C#]      public      HttpCookieCollection      Cookies      {get;}
[C++]     public:      __property  HttpCookieCollection*      get_Cookies();
[VB]      Public      ReadOnly      Property      Cookies      As      HttpCookieCollection
[JavaScript] public      function      get      Cookies()      :      HttpCookieCollection;
```

#### *Description*

Gets a collection of cookies sent by the client.

ASP.NET includes two intrinsic cookie collections. The collection accessed through **System.Web.HttpRequest.Cookies** contains cookies transmitted by the client to the server in the **Cookie** header. The collection accessed through **System.Web.HttpResponse.Cookies** contains cookies generated on the server and transmitted to the client in the **Set-Cookie** header.

CurrentExecutionFilePath



ToString

```
[C#]      public      string      CurrentExecutionFilePath      {get;}
[C++]    public:    __property    String*    get_CurrentExecutionFilePath();
[VB]     Public     ReadOnly     Property     CurrentExecutionFilePath     As     String
[JScript] public function get CurrentExecutionFilePath() : String;
```

FilePath

ToString

```
[C#]      public      string      FilePath      {get;}
[C++]    public:    __property    String*      get_FilePath();
[VB]     Public     ReadOnly     Property     FilePath     As     String
[JScript] public      function      get      FilePath()      :      String;
```

### *Description*

Gets the virtual path of the current request.

The **System.Web.HttpRequest.FilePath** does not include the **System.Web.HttpRequest.PathInfo** trailer. For the URL [Http://www.microsoft.com/virdir/page.html/tail](http://www.microsoft.com/virdir/page.html/tail), the **FilePath** is [Http://www.microsoft.com/virdir/page.html](http://www.microsoft.com/virdir/page.html).

Files

ToString

```
[C#]      public      HttpFileCollection      Files      {get;}
[C++]    public:    __property    HttpFileCollection*    get_Files();
```

```

1  [VB]    Public    ReadOnly    Property    Files    As    HttpFileCollection
2  [JScript]    public    function    get    Files()    :    HttpFileCollection;

```

#### *Description*

Gets the collection of client-uploaded files (Multipart MIME format).

The file collection is populated only when the HTTP request Content-Type is multipart/form-data .

Filter

ToString

```

11 [C#]          public          Stream          Filter          {get;          set;}
12 [C++]    public:    __property    Stream*    get_Filter();public:    __property    void
13    set_Filter(Stream*);
14 [VB]          Public          Property          Filter          As          Stream
15 [JScript]    public    function    get    Filter() : Stream;public    function    set    Filter(Stream);

```

#### *Description*

Gets or sets the filter to use when reading the current input stream.

Form

ToString

```

22 [C#]          public          NameValueCollection          Form          {get;}
23 [C++]    public:    __property    NameValueCollection*    get_Form();
24 [VB]    Public    ReadOnly    Property    Form    As    NameValueCollection
25 [JScript]    public    function    get    Form()    :    NameValueCollection;

```

## Description

Gets a collection of form variables.

Populated when the HTTP request Content-Type is either application/x-www-form-urlencoded or multipart/form-data .

Headers

ToString

```
[C#]      public      NameValueCollection      Headers      {get;}
[C++]     public:     __property      NameValueCollection*      get_Headers();
[VB]      Public      ReadOnly      Property      Headers      As      NameValueCollection
[JScript] public      function      get      Headers()      :      NameValueCollection;
```

## Description

Gets a collection of HTTP headers.

HttpMethod

ToString

```
[C#]      public      string      HttpMethod      {get;}
[C++]     public:     __property      String*      get_HttpMethod();
[VB]      Public      ReadOnly      Property      HttpMethod      As      String
[JScript] public      function      get      HttpMethod()      :      String;
```

## Description

1 Gets the HTTP data transfer method (such as **GET** , **POST** , or **HEAD** )  
2 used by the client.

3 **InputStream**

4 **ToString**

5  
6 [C#] public Stream InputStream {get;}

7 [C++] public: \_\_property Stream\* get\_InputStream();

8 [VB] Public ReadOnly Property InputStream As Stream

9 [JScript] public function get InputStream() : Stream;

10  
11 *Description*

12 Gets the contents of the incoming HTTP entity body.

13 **IsAuthenticated**

14 **ToString**

15  
16 [C#] public bool IsAuthenticated {get;}

17 [C++] public: \_\_property bool get\_IsAuthenticated();

18 [VB] Public ReadOnly Property IsAuthenticated As Boolean

19 [JScript] public function get IsAuthenticated() : Boolean;

20  
21 *Description*

22 Gets a value indicating whether the user has been authenticated.

23 **IsSecureConnection**

24 **ToString**

```

1
2 [C#]      public      bool      IsSecureConnection      {get;}
3 [C++]     public:     __property  bool      get_IsSecureConnection();
4 [VB]      Public      ReadOnly  Property  IsSecureConnection  As  Boolean
5 [JScript] public      function  get  IsSecureConnection()  :  Boolean;
6

```

#### *Description*

Gets a value indicting whether the HTTP connection uses secure sockets (that is, HTTPS).

Item

ToString

```

12
13 [C#]      public      string      this[string      key]      {get;}
14 [C++]     public:     __property  String*      get_Item(String*      key);
15 [VB]      Public      Default  ReadOnly  Property  Item(ByVal key As String) As String
16 [JScript]      returnValue      =      HttpRequestObject.Item(key);
17

```

#### *Description*

Default HttpRequest indexed property that retrieves a QueryString, Form, Cookies, or ServerVariables collection. This property is read-only. Numerical index to collection members.

Params

ToString

```

24
25 [C#]      public      NameValueCollection      Params      {get;}

```

```

1 [C++] public: __property NameValueCollection* get_Params();
2 [VB] Public ReadOnly Property Params As NameValueCollection
3 [JScript] public function get Params() : NameValueCollection;

```

#### Description

Gets a combined collection of **System.Web.HttpRequest.QueryString** , **System.Web.HttpRequest.Form** , **System.Web.HttpRequest.ServerVariables** , and **System.Web.HttpRequest.Cookies** items.

Path

ToString

```

12 [C#] public string Path {get;}
13 [C++] public: __property String* get_Path();
14 [VB] Public ReadOnly Property Path As String
15 [JScript] public function get Path() : String;

```

#### Description

Gets the virtual path of the current request.

The **System.Web.HttpRequest.FilePath** does not include the **System.Web.HttpRequest.PathInfo** trailer. For the URL **Http://www.microsoft.com/virdir/page.html/tail**, the **FilePath** is **Http://www.microsoft.com/virdir/page.html**.

PathInfo

ToString

```

1
2 [C#]          public          string          PathInfo          {get;}
3 [C++]         public:         __property      String*          get_PathInfo();
4 [VB]          Public          ReadOnly        Property          PathInfo          As          String
5 [JScript]     public          function        get          PathInfo()          :          String;
6

```

### *Description*

Gets additional path information for a resource with a URL extension.

For the URL [Http://www.microsoft.com/virdir/page.html/tail](http://www.microsoft.com/virdir/page.html/tail), the **PathInfo** value is /tail.

PhysicalApplicationPath

ToString

```

14 [C#]          public          string          PhysicalApplicationPath          {get;}
15 [C++]         public:         __property      String*          get_PhysicalApplicationPath();
16 [VB]          Public          ReadOnly        Property          PhysicalApplicationPath          As          String
17 [JScript]     public          function        get          PhysicalApplicationPath()          :          String;
18

```

### *Description*

Gets the physical file system path of the currently executing server application's root directory.

PhysicalPath

ToString

```

25 [C#]          public          string          PhysicalPath          {get;}

```

```

1 [C++]      public:      __property      String*      get_PhysicalPath();
2 [VB]      Public      ReadOnly      Property      PhysicalPath      As      String
3 [JScript]      public      function      get      PhysicalPath()      :      String;

```

#### *Description*

Gets the physical file system path corresponding to the requested URL.

QueryString

ToString

```

10 [C#]      public      NameValueCollection      QueryString      ,      {get;}
11 [C++]      public:      __property      NameValueCollection*      get_QueryString();
12 [VB]      Public      ReadOnly      Property      QueryString      As      NameValueCollection
13 [JScript]      public      function      get      QueryString()      :      NameValueCollection;

```

#### *Description*

Gets the collection of HTTP query string variables.

RawUrl

ToString

```

20 [C#]      public      string      RawUrl      {get;}
21 [C++]      public:      __property      String*      get_RawUrl();
22 [VB]      Public      ReadOnly      Property      RawUrl      As      String
23 [JScript]      public      function      get      RawUrl()      :      String;

```

#### *Description*



1 Gets the raw URL of the current request.

2 The raw URL is defined as the part of the URL following the domain  
3 information. In the URL string `http://www.microsoft.com/articles/recent.aspx`, the  
4 raw URL is `/articles/recent.aspx`. The raw URL includes the query string, if  
5 present.

6 RequestType

7 ToString

8  
9 [C#] public string RequestType {get; set;}

10 [C++] public: \_\_property String\* get\_RequestType();public: \_\_property void  
11 set\_RequestType(String\*);

12 [VB] Public Property RequestType As String

13 [JScript] public function get RequestType() : String;public function set  
14 RequestType(String);

15  
16 *Description*

17 Gets or sets the HTTP data transfer method ( **GET** or **POST** ) used by the  
18 client.

19 ServerVariables

20 ToString

21  
22 [C#] public NameValueCollection ServerVariables {get;}

23 [C++] public: \_\_property NameValueCollection\* get\_ServerVariables();

24 [VB] Public ReadOnly Property ServerVariables As NameValueCollection

25 [JScript] public function get ServerVariables() : NameValueCollection;

## Description

Gets a collection of web server variables.

TotalBytes

ToString

[C#]	public	int	TotalBytes	{get;}
[C++]	public:	__property	int	get_TotalBytes();
[VB]	Public	ReadOnly	Property	TotalBytes As Integer
[JScript]	public	function	get	TotalBytes() : int;

## Description

Gets the number of bytes in the current input stream.

Url

ToString

[C#]	public	Uri	Url	{get;}
[C++]	public:	__property	Uri*	get_Url();
[VB]	Public	ReadOnly	Property	Url As Uri
[JScript]	public	function	get	Url() : Uri;

## Description

Gets Information about the URL of the current request.

UrlReferrer

ToString

```

1
2 [C#]          public          Uri          UrlReferrer          {get;}
3 [C++]         public:         __property   Uri*          get_UrlReferrer();
4 [VB]   Public  ReadOnly      Property    UrlReferrer    As      Uri
5 [JScript]     public          function    get            UrlReferrer()    :      Uri;
6

```

#### *Description*

Gets information about the URL of the client's previous request that linked to the current URL.

UserAgent

ToString

```

12
13 [C#]          public          string          userAgent          {get;}
14 [C++]         public:         __property   String*          get_UserAgent();
15 [VB]   Public  ReadOnly      Property    UserAgent    As      String
16 [JScript]     public          function    get            UserAgent()    :      String;
17

```

#### *Description*

Gets the raw user agent string of the client browser.

UserHostAddress

ToString

```

22
23 [C#]          public          string          UserHostAddress          {get;}
24 [C++]         public:         __property   String*          get_UserHostAddress();
25 [VB]   Public  ReadOnly      Property    UserHostAddress    As      String

```

1 [JScript] public function get UserHostAddress() : String;

3 *Description*

4 Gets the IP host address of the remote client.

5 UserHostName

6 ToString

8 [C#] public string UserHostName {get;}

9 [C++] public: \_\_property String\* get\_UserHostName();

10 [VB] Public ReadOnly Property UserHostName As String

11 [JScript] public function get UserHostName() : String;

13 *Description*

14 Gets the DNS name of the remote client.

15 UserLanguages

16 ToString

18 [C#] public string[] UserLanguages {get;}

19 [C++] public: \_\_property String\* get\_UserLanguages();

20 [VB] Public ReadOnly Property UserLanguages As String ()

21 [JScript] public function get UserLanguages() : String[];

23 *Description*

24 Gets a sorted string array of client language preferences.

25 BinaryRead

```

1
2 [C#]      public      byte[]      BinaryRead(int      count);
3 [C++]    public:    unsigned    char    BinaryRead(int    count)    __gc[];
4 [VB]    Public Function BinaryRead(ByVal count As Integer) As Byte()
5 [JScript] public    function    BinaryRead(count    :    int)    :    Byte[];
6

```

### *Description*

Performs a binary read of a specified number of bytes from the current input stream.

*Return Value:* A **byte** array.

The **BinaryRead** method is provided for compatibility with previous versions of ASP. Number of bytes to read.

### MapImageCoordinates

```

14
15 [C#]    public    int[]    MapImageCoordinates(string    imageFieldName);
16 [C++]    public:    int    MapImageCoordinates(String*    imageFieldName)    __gc[];
17 [VB]    Public Function MapImageCoordinates(ByVal imageFieldName As String)
18 As
19 [JScript] public function MapImageCoordinates(imageFieldName : String) : int[];
20

```

### *Description*

Maps an incoming image-field form parameter to appropriate x/y coordinate values.

*Return Value:* A two-dimensional array of **integers** . A string reference to a form image map.

## MapPath

```
[C#]      public      string      MapPath(string      virtualPath);  
[C++]     public:     String*      MapPath(String*      virtualPath);  
[VB]      Public      Function      MapPath(ByVal      virtualPath As String) As String  
[JScript] public function MapPath(virtualPath : String) : String; Maps the virtual  
path in the requested URL to a physical path on the server for the current request.
```

### *Description*

Maps the specified virtual path to a physical path. The virtual path (absolute or relative) for the current request.

## MapPath

```
[C#]      public      string      MapPath(string      virtualPath, string      baseVirtualDir, bool  
allowCrossAppMapping);  
[C++]     public:     String*      MapPath(String*      virtualPath, String*      baseVirtualDir, bool  
allowCrossAppMapping);  
[VB]      Public      Function      MapPath(ByVal      virtualPath As String, ByVal  
baseVirtualDir As String, ByVal allowCrossAppMapping As Boolean) As String  
[JScript] public function MapPath(virtualPath : String, baseVirtualDir : String,  
allowCrossAppMapping      :      Boolean)      :      String;
```

### *Description*

1 Maps the specified virtual path to a physical path. The virtual path  
2 (absolute or relative) for the current request. The virtual base directory path used  
3 for relative resolution. If **true**, the *virtualPath* may belong to another application.

#### 4 SaveAs

5  
6 [C#] public void SaveAs(string filename, bool includeHeaders);

7 [C++] public: void SaveAs(String\* filename, bool includeHeaders);

8 [VB] Public Sub SaveAs(ByVal filename As String, ByVal includeHeaders As  
9 Boolean)

10 [JScript] public function SaveAs(filename : String, includeHeaders : Boolean);

#### 11 12 *Description*

13 Saves an HTTP request to disk.

14 Saving the request context to disk can be useful in debugging. A string  
15 reference to a physical drive path. A **Boolean** value specifying whether an HTTP  
16 header should be saved to disk.

17 **HttpResponse** class (System.Web)

18 **ToString**

#### 19 20 21 *Description*

22 Encapsulates HTTP response information from an ASP.NET operation .

23 The methods and properties of the **HttpResponse** class are exposed  
24 through ASP.NET's intrinsic **Response** object.

25 **HttpResponse**

*Example Syntax:*

ToString

```
[C#]          public          HttpResponse(TextWriter          writer);
[C++]          public:          HttpResponse(TextWriter*          writer);
[VB]    Public    Sub    New(ByVal    writer    As    TextWriter)
[JScript]    public    function    HttpResponse(writer    :    TextWriter);
```

*Description*

Initializes a new instance of the **HttpResponse** class. A **TextWriter** object enabling custom HTTP output.

Buffer

ToString

```
[C#]          public          bool          Buffer          {get;          set;}
[C++]    public:    __property    bool    get_Buffer();public:    __property    void
set_Buffer(bool);
[VB]          Public          Property          Buffer          As          Boolean
[JScript]    public    function    get    Buffer()    :    Boolean;public    function    set
Buffer(Boolean);
```

*Description*

Gets or sets a value indicating whether to buffer output and send it after the entire response is finished processing.



**System.Web.HttpResponse.Buffer** has been deprecated in favor of **System.Web.HttpResponse.BufferOutput** and is provided only for compatibility with previous versions of ASP. With ASP.NET, use **System.Web.HttpResponse.BufferOutput**.

BufferOutput

ToString

[C#] public bool BufferOutput {get; set;}

[C++] public: \_\_property bool get\_BufferOutput();public: \_\_property void set\_BufferOutput(bool);

[VB] Public Property BufferOutput As Boolean

[JScript] public function get BufferOutput() : Boolean;public function set BufferOutput(Boolean);

### *Description*

Gets or sets a value indicating whether to buffer output and send it after the entire page is finished processing.

Cache

ToString

[C#] public HttpCachePolicy Cache {get;}

[C++] public: \_\_property HttpCachePolicy\* get\_Cache();

[VB] Public ReadOnly Property Cache As HttpCachePolicy

[JScript] public function get Cache() : HttpCachePolicy;

## Description

Gets the caching policy (expiration time, privacy, vary clauses) of a Web page.

CacheControl

ToString

[C#]        public        string        CacheControl        {get;        set;}

[C++] public: \_\_property String\* get\_CacheControl();public: \_\_property void set\_CacheControl(String\*);

[VB]        Public        Property        CacheControl        As        String

[JScript] public function get CacheControl() : String;public function set CacheControl(String);

## Description

Sets the **Cache-Control** HTTP header to **Public** or **Private** .

The values for **Private** and **Public** are strings and must be enclosed in quotation marks (" ").

Charset

ToString

[C#]        public        string        Charset        {get;        set;}

[C++] public: \_\_property String\* get\_Charset();public: \_\_property void set\_Charset(String\*);

[VB]        Public        Property        Charset        As        String

1 [JScript] public function get Charset() : String;public function set Charset(String);

3 *Description*

4 Gets or sets the HTTP character set of the output stream.

5 *Charset* can be set to **null** to suppress the Content-Type header.

6 ContentEncoding

7 ToString

9 [C#] public Encoding ContentEncoding {get; set;}

10 [C++] public: \_\_property Encoding\* get\_ContentEncoding();public: \_\_property  
11 void set\_ContentEncoding(Encoding\*);

12 [VB] Public Property ContentEncoding As Encoding

13 [JScript] public function get ContentEncoding() : Encoding;public function set  
14 ContentEncoding(Encoding);

16 *Description*

17 Gets or sets the HTTP character set of the output stream.

18 ContentType

19 ToString

21 [C#] public string ContentType {get; set;}

22 [C++] public: \_\_property String\* get\_ContentType();public: \_\_property void  
23 set\_ContentType(String\*);

24 [VB] Public Property ContentType As String

25 [JScript] public function get ContentType() : String;public function set

1 ContentType(String);

3 *Description*

4 Gets or sets the HTTP MIME type of the output stream.

5 The following example takes action if the content type of the output is not

6 "Text/HTML".

7 Cookies

8 ToString

10 [C#] public HttpCookieCollection Cookies {get;}

11 [C++] public: \_\_property HttpCookieCollection\* get\_Cookies();

12 [VB] Public ReadOnly Property Cookies As HttpCookieCollection

13 [JScript] public function get Cookies() : HttpCookieCollection;

15 *Description*

16 Gets the response cookie collection.

17 ASP.NET includes two intrinsic cookie collections. The collection accessed  
18 through Cookies contains cookies transmitted by the client to the server in the  
19 **System.Web.HttpRequest.Cookies** header. The collection accessed through  
20 **System.Web.HttpResponse.Cookies** contains cookies generated on the server  
21 and transmitted to the client in the **Set-Cookie** header.

22 Expires

23 ToString

25 [C#] public int Expires {get; set;}

[C++] public: \_\_property int get\_Expires();public: \_\_property void  
set\_Expires(int);

[VB] Public Property Expires As Integer

[JScript] public function get Expires() : int;public function set Expires(int);

### *Description*

Gets or sets the number of minutes before a page cached on a browser expires. If the user returns to the same page before it expires, the cached version is displayed.

The **Expires** , **System.Web.HttpResponse.ExpiresAbsolute** and **System.Web.HttpResponse.CacheControl** properties have been deprecated in favor of the methods of the **System.Web.HttpCachePolicy** class available through the **System.Web.HttpResponse.Cache** intrinsic object to control the IIS output cache and client caches.

**ExpiresAbsolute**

**ToString**

[C#] public DateTime ExpiresAbsolute {get; set;}

[C++] public: \_\_property DateTime get\_ExpiresAbsolute();public: \_\_property  
void set\_ExpiresAbsolute(DateTime);

[VB] Public Property ExpiresAbsolute As DateTime

[JScript] public function get ExpiresAbsolute() : DateTime;public function set  
ExpiresAbsolute(DateTime);

### *Description*

1 Gets or sets the absolute date and time at which to remove cached  
2 information from the cache.

3 The **ExpiresAbsolute** , **System.Web.HttpResponse.Expires** and  
4 **System.Web.HttpResponse.CacheControl** properties have been deprecated in  
5 favor of the methods of the **System.Web.HttpCachePolicy** class available  
6 through the **System.Web.HttpResponse.Cache** intrinsic object to control the IIS  
7 output cache and client caches.

8 Filter

9 ToString

10  
11 [C#] public Stream Filter {get; set;}

12 [C++] public: \_\_property Stream\* get\_Filter();public: \_\_property void  
13 set\_Filter(Stream\*);

14 [VB] Public Property Filter As Stream

15 [JScript] public function get Filter() : Stream;public function set Filter(Stream);

16  
17 *Description*

18 Gets or sets a wrapping filter object used to modify the HTTP entity body  
19 before transmission.

20 When you create a **Stream** object and set the **Response.Filter** property to  
21 the **Stream** object, all HTTP output sent by **Response.Write** passes through the  
22 filter.

23 IsClientConnected

24 ToString

```

1
2 [C#]      public      bool      IsClientConnected      {get;}
3 [C++]     public:     __property  bool      get_IsClientConnected();
4 [VB]     Public  ReadOnly  Property  IsClientConnected  As  Boolean
5 [JScript] public  function  get  IsClientConnected()  :  Boolean;

```

#### *Description*

Gets a value indicating whether the client is still connected to the server.

Output

ToString

```

12 [C#]      public      TextWriter      Output      {get;}
13 [C++]     public:     __property  TextWriter*      get_Output();
14 [VB]     Public  ReadOnly  Property  Output  As  TextWriter
15 [JScript] public  function  get  Output()  :  TextWriter;

```

#### *Description*

Enables output of text to the outgoing HTTP response stream.

OutputStream

ToString

```

22 [C#]      public      Stream      OutputStream      {get;}
23 [C++]     public:     __property  Stream*      get_OutputStream();
24 [VB]     Public  ReadOnly  Property  OutputStream  As  Stream
25 [JScript] public  function  get  OutputStream()  :  Stream;

```

## Description

Enables binary output to the outgoing HTTP content body.

Status

ToString

```
[C#]          public          string          Status          {get;          set;}
```

```
[C++] public: __property String* get_Status();public: __property void  
set_Status(String*);
```

```
[VB]          Public          Property          Status          As          String
```

```
[JScript] public function get Status() : String;public function set Status(String);
```

## Description

Sets the **Status** line that is returned to the client.

**System.Web.HttpResponse.Status** has been deprecated in favor of **System.Web.HttpResponse.StatusDescription** and is provided only for compatibility with previous versions of ASP. With ASP.NET, use **System.Web.HttpResponse.StatusDescription** instead.

StatusCode

ToString

```
[C#]          public          int          StatusCode          {get;          set;}
```

```
[C++] public: __property int get_StatusCode();public: __property void  
set_StatusCode(int);
```

```
[VB]          Public          Property          StatusCode          As          Integer
```



1 [JScript] public function get StatusCode() : int;public function set StatusCode(int);

2  
3 *Description*

4 Gets or sets the HTTP status code of the output returned to the client.

5 StatusDescription

6 ToString

7  
8 [C#] public string StatusDescription {get; set;}

9 [C++] public: \_\_property String\* get\_StatusDescription();public: \_\_property void  
10 set\_StatusDescription(String\*);

11 [VB] Public Property StatusDescription As String

12 [JScript] public function get StatusDescription() : String;public function set  
13 StatusDescription(String);

14  
15 *Description*

16 Gets or sets the HTTP status string of the output returned to the client.

17 SuppressContent

18 ToString

19  
20 [C#] public bool SuppressContent {get; set;}

21 [C++] public: \_\_property bool get\_SuppressContent();public: \_\_property void  
22 set\_SuppressContent(bool);

23 [VB] Public Property SuppressContent As Boolean

24 [JScript] public function get SuppressContent() : Boolean;public function set  
25 SuppressContent(Boolean);

## *Description*

Gets or sets a value indicating whether to send HTTP content to the client.

### *AddCacheItemDependencies*

[C#] public void AddCacheItemDependencies(ArrayList cacheKeys);

[C++] public: void AddCacheItemDependencies(ArrayList\* cacheKeys);

[VB] Public Sub AddCacheItemDependencies(ByVal cacheKeys As ArrayList)

[JScript] public function AddCacheItemDependencies(cacheKeys : ArrayList);

### *AddCacheItemDependency*

[C#] public void AddCacheItemDependency(string cacheKey);

[C++] public: void AddCacheItemDependency(String\* cacheKey);

[VB] Public Sub AddCacheItemDependency(ByVal cacheKey As String)

[JScript] public function AddCacheItemDependency(cacheKey : String);

### *AddFileDependencies*

[C#] public void AddFileDependencies(ArrayList filenames);

[C++] public: void AddFileDependencies(ArrayList\* filenames);

[VB] Public Sub AddFileDependencies(ByVal filenames As ArrayList)

[JScript] public function AddFileDependencies(filenames : ArrayList);

## *Description*

Adds a group of file names to the collection of file names on which the current response is dependent. The collection of files to add.

## AddFileDependency

```
[C#]      public      void      AddFileDependency(string      filename);
[C++]     public:     void      AddFileDependency(String*      filename);
[VB]      Public      Sub      AddFileDependency(ByVal      filename      As      String)
[JScript] public      function AddFileDependency(filename      :      String);
```

### *Description*

Adds a single file name to the collection of file names on which the current response is dependent. The name of the file to add.

## AddHeader

```
[C#]      public      void      AddHeader(string      name,      string      value);
[C++]     public:     void      AddHeader(String*      name,      String*      value);
[VB]      Public      Sub      AddHeader(ByVal      name      As      String, ByVal      value      As      String)
[JScript] public      function AddHeader(name      :      String,      value      :      String);
```

### *Description*

Adds an HTTP header to the output stream.

**AddHeader** is the same as

**System.Web.HttpResponse.AppendHeader(System.Web.HttpResponseHeader)** and is provided only for compatibility with previous versions of ASP. With ASP.NET, use **AppendHeader**. The name of the HTTP header to add *value* to. The string to add to the header.

## AppendCookie

```

1
2 [C#]      public      void      AppendCookie(HttpCookie      cookie);
3 [C++]      public:      void      AppendCookie(HttpCookie*      cookie);
4 [VB]      Public      Sub      AppendCookie(ByVal      cookie      As      HttpCookie)
5 [JScript]      public      function      AppendCookie(cookie      :      HttpCookie);
6

```

### *Description*

Adds an HTTP cookie to the intrinsic cookie collection. The cookie to add to the output stream.

### *AppendHeader*

```

12 [C#]      public      void      AppendHeader(string      name,      string      value);
13 [C++]      public:      void      AppendHeader(String*      name,      String*      value);
14 [VB]      Public      Sub      AppendHeader(ByVal      name      As      String,      ByVal      value      As      String)
15 [JScript]      public      function      AppendHeader(name      :      String,      value      :      String);
16

```

### *Description*

Adds an HTTP header to the output stream.

If you use the

**System.Web.HttpResponse.AppendHeader(System.Web.HttpResponseHeader)** method to send cache-specific headers and at the same time use the cache object model ( **System.Web.HttpResponse.Cache** ) to set cache policy, HTTP response headers pertaining to caching ( **Cache-Control** , **Expires** , **Last-Modified** , **Pragma** , and **Vary**) might be deleted when the cache object model is used. This behavior enables ASP.NET to maintain the most restrictive settings. For example,

consider a page that includes user controls. If those controls have conflicting cache policies, the most restrictive cache policy will be used. If one user control sets the header " **Cache-Control: Public** " and another sets the more restrictive header " **Cache-Control: Private** " via calls to **System.Web.HttpCachePolicy.SetCacheability(System.Web.HttpCacheability )** , then the " **Cache-Control: Private** " header will be sent with the response. The name of the HTTP header to add to the output stream. The string to append to the header.

#### AppendToLog

```
[C#]      public      void      AppendToLog(string      param);
[C++]      public:      void      AppendToLog(String*      param);
[VB]      Public      Sub      AppendToLog(ByVal      param      As      String)
[JScript]      public      function      AppendToLog(param      :      String);
```

#### *Description*

Adds custom log information to the IIS log file. The text to add to the log file.

#### ApplyAppPathModifier

```
[C#]      public      string      ApplyAppPathModifier(string      virtualPath);
[C++]      public:      String*      ApplyAppPathModifier(String*      virtualPath);
[VB]      Public      Function      ApplyAppPathModifier(ByVal      virtualPath      As      String)      As      String
[JScript]      public      function      ApplyAppPathModifier(virtualPath      :      String)      :      String;
```

*Description*

BinaryWrite

```
[C#]      public      void      BinaryWrite(byte[]      buffer);
[C++]    public:    void    BinaryWrite(unsigned    char    buffer    __gc[]);
[VB]     Public     Sub     BinaryWrite(ByVal     buffer())    As     Byte()
[JScript]    public    function    BinaryWrite(buffer        :    Byte[]);
```

*Description*

Writes a string of binary characters to the HTTP output stream. The bytes to write to the output stream.

Clear

```
[C#]          public          void          Clear();
[C++]          public:          void          Clear();
[VB]          Public          Sub          Clear()
[JScript]          public          function          Clear();
```

*Description*

Clears all content output from the buffer stream.

ClearContent

```
[C#]          public          void          ClearContent();
```

1	[C++]	public:	void	ClearContent();
2	[VB]	Public	Sub	ClearContent()
3	[JScript]	public	function	ClearContent();

4  
5 *Description*

6 Clears all content output from the buffer stream.

7 ClearHeaders

8				
9	[C#]	public	void	ClearHeaders();
10	[C++]	public:	void	ClearHeaders();
11	[VB]	Public	Sub	ClearHeaders()
12	[JScript]	public	function	ClearHeaders();

13  
14 *Description*

15 Clears all headers from the buffer stream.

16 Close

17				
18	[C#]	public	void	Close();
19	[C++]	public:	void	Close();
20	[VB]	Public	Sub	Close()
21	[JScript]	public	function	Close();

22  
23 *Description*

24 Closes the socket connection to a client.

25 End

1				
2	[C#]	public	void	End();
3	[C++]	public:	void	End();
4	[VB]	Public	Sub	End()
5	[JScript]	public	function	End();

6  
7 *Description*

8       Sends all currently buffered output to the client, stops execution of the  
9 page, and fires the **Application\_EndRequest** event.

10       Flush

11				
12	[C#]	public	void	Flush();
13	[C++]	public:	void	Flush();
14	[VB]	Public	Sub	Flush()
15	[JScript]	public	function	Flush();

16  
17 *Description*

18       Sends all currently buffered output to the client.

19       Forces all currently buffered output to be sent to the client.

20       Pics

21				
22	[C#]	public	void	Pics(string value);
23	[C++]	public:	void	Pics(String* value);
24	[VB]	Public	Sub	Pics(ByVal value As String)
25	[JScript]	public	function	Pics(value : String);



## Description

Appends a **PICS-Label** HTTP header to the output stream.

Platform for Internet Content Selection (PICS) is a World Wide Web Consortium (W3C) standard for content labeling. PICS is essentially a language for creating a ratings system. The string to add to the **PICS-Label** header.

## Redirect

```
[C#]      public      void      Redirect(string      url);
```

```
[C++]      public:      void      Redirect(String*      url);
```

```
[VB]      Public      Sub      Redirect(ByVal      url      As      String)
```

```
[JScript]      public      function      Redirect(url      :      String);
```

## Description

Redirects a client to a new URL. The target location.

## Redirect

```
[C#]      public      void      Redirect(string      url,      bool      endResponse);
```

```
[C++]      public:      void      Redirect(String*      url,      bool      endResponse);
```

```
[VB]      Public      Sub      Redirect(ByVal      url      As      String,      ByVal      endResponse      As      Boolean)
```

```
[JScript]      public      function      Redirect(url      :      String,      endResponse      :      Boolean); Redirects  
a client to a new URL.
```

## RemoveOutputCacheItem

```
[C#]      public      static      void      RemoveOutputCacheItem(string      path);
```

1 [C++] public: static void RemoveOutputCacheItem(String\* path);

2 [VB] Public Shared Sub RemoveOutputCacheItem(ByVal path As String)

3 [JScript] public static function RemoveOutputCacheItem(path : String);

4     SetCookie

6 [C#] public void SetCookie(HttpCookie cookie);

7 [C++] public: void SetCookie(HttpCookie\* cookie);

8 [VB] Public Sub SetCookie(ByVal cookie As HttpCookie)

9 [JScript] public function SetCookie(cookie : HttpCookie);

11 *Description*

12     Updates an existing cookie in the cookie collection.

13     Write

15 [C#] public void Write(char ch);

16 [C++] public: void Write(\_\_wchar\_t ch);

17 [VB] Public Sub Write(ByVal ch As Char)

18 [JScript] public function Write(ch : Char);

20 *Description*

21     Writes a character to an HTTP output content stream. The character to write  
22 to the HTTP output stream.

23     Write

25 [C#] public void Write(object obj);

```

1  [C++]      public:      void      Write(Object*      obj);
2  [VB]      Public      Sub      Write(ByVal      obj      As      Object)
3  [JScript]      public      function      Write(obj      :      Object);

```

#### *Description*

Writes an **Object** to an HTTP output content stream. The **Object** to write to the HTTP output stream.

#### *Write*

```

10 [C#]      public      void      Write(string      s);
11 [C++]      public:      void      Write(String*      s);
12 [VB]      Public      Sub      Write(ByVal      s      As      String)
13 [JScript] public function Write(s : String); Writes information to an HTTP output
14 content stream.

```

#### *Description*

Writes a string to an HTTP output content stream. The string to write to the HTTP output stream.

#### *Write*

```

21 [C#]  public  void  Write(char[]  buffer,  int  index,  int  count);
22 [C++] public: void Write(__wchar_t buffer __gc[], int index, int count);
23 [VB] Public Sub Write(ByVal buffer() As Char, ByVal index As Integer, ByVal
24 count As Integer)
25 [JScript] public function Write(buffer : Char[], index : int, count : int);

```

## Description

Writes an array of characters to an HTTP output content stream. The character array to write. The position in the character array where writing starts. The number of characters to write, beginning at *index*.

### WriteFile

```
[C#]      public      void      WriteFile(string      filename);
[C++]     public:     void      WriteFile(String*      filename);
[VB]      Public      Sub      WriteFile(ByVal      filename      As      String)
[JavaScript] public function WriteFile(filename : String); Writes the specified file
directly      to      an      HTTP      content      output      stream.
```

## Description

Writes the specified file directly to an HTTP content output stream. The name of the file to write to the HTTP output.

### WriteFile

```
[C#]      public      void      WriteFile(string      filename,      bool      readIntoMemory);
[C++]     public:     void      WriteFile(String*      filename,      bool      readIntoMemory);
[VB]      Public      Sub      WriteFile(ByVal      filename      As      String,      ByVal      readIntoMemory      As
Boolean)
[JavaScript] public function WriteFile(filename : String, readIntoMemory : Boolean);
```

## Description

Writes the contents of the specified file into a memory block. The name of the file to write into a memory block. Indicates whether the file will be written into a memory block.

#### WriteFile

[C#] public void WriteFile(IntPtr fileHandle, long offset, long size);

[C++] public: void WriteFile(IntPtr fileHandle, \_\_int64 offset, \_\_int64 size);

[VB] Public Sub WriteFile(ByVal fileHandle As IntPtr, ByVal offset As Long, ByVal size As Long)

[JScript] public function WriteFile(fileHandle : IntPtr, offset : long, size : long);

#### *Description*

Writes the specified file directly to an HTTP content output stream. The file handle of the file to write to the HTTP output stream. The byte position in the file where writing will start. The number of bytes to write to the output stream.

#### WriteFile

[C#] public void WriteFile(string filename, long offset, long size);

[C++] public: void WriteFile(String\* filename, \_\_int64 offset, \_\_int64 size);

[VB] Public Sub WriteFile(ByVal filename As String, ByVal offset As Long, ByVal size As Long)

[JScript] public function WriteFile(filename : String, offset : long, size : long);

#### *Description*

Writes the specified file directly to an HTTP content output stream. The name of the file to write to the HTTP output stream. The byte position in the file where writing will start. The number of bytes to write to the output stream.

HttpRuntime class (System.Web)

WriteFile

### Description

Provides a set of ASP.NET runtime services.

HttpRuntime

*Example Syntax:*

WriteFile

[C#] public HttpRuntime();

[C++] public: HttpRuntime();

[VB] Public Sub New()

[JScript] public function HttpRuntime();

AppDomainAppId

WriteFile

[C#] public static string AppDomainAppId {get;}

[C++] public: \_\_property static String\* get\_AppDomainAppId();

[VB] Public Shared ReadOnly Property AppDomainAppId As String

[JScript] public static function get AppDomainAppId() : String;

*Description*

AppDomainAppPath

WriteFile

[C#] public static string AppDomainAppPath {get;}

[C++] public: \_\_property static String\* get\_AppDomainAppPath();

[VB] Public Shared ReadOnly Property AppDomainAppPath As String

[JScript] public static function get AppDomainAppPath() : String;

*Description*

AppDomainAppVirtualPath

WriteFile

[C#] public static string AppDomainAppVirtualPath {get;}

[C++] public: \_\_property static String\* get\_AppDomainAppVirtualPath();

[VB] Public Shared ReadOnly Property AppDomainAppVirtualPath As String

[JScript] public static function get AppDomainAppVirtualPath() : String;

*Description*

AppDomainId

WriteFile

```

1
2 [C#]      public      static      string      AppDomainId      {get;}
3 [C++]     public:     __property static String* get_AppDomainId();
4 [VB]      Public Shared ReadOnly Property AppDomainId As String
5 [JScript] public static function get AppDomainId() : String;

```

#### 6 *Description*

9       AspInstallDirectory

10       WriteFile

```

11
12 [C#]      public      static      string      AspInstallDirectory      {get;}
13 [C++]     public:     __property static String* get_AspInstallDirectory();
14 [VB]      Public Shared ReadOnly Property AspInstallDirectory As String
15 [JScript] public static function get AspInstallDirectory() : String;

```

#### 16 *Description*

19       BinDirectory

20       WriteFile

```

21
22 [C#]      public      static      string      BinDirectory      {get;}
23 [C++]     public:     __property static String* get_BinDirectory();
24 [VB]      Public Shared ReadOnly Property BinDirectory As String
25 [JScript] public static function get BinDirectory() : String;

```



*Description*

Cache

WriteFile

[C#]        public        static        Cache        Cache        {get;}

[C++]      public:      \_\_property      static      Cache\*      get\_Cache();

[VB]    Public    Shared    ReadOnly    Property    Cache    As    Cache

[JScript]    public    static    function    get    Cache()    :    Cache;

*Description*

Provides access to the cache.

ClrInstallDirectory

WriteFile

[C#]        public        static        string        ClrInstallDirectory        {get;}

[C++]      public:      \_\_property      static      String\*      get\_ClrInstallDirectory();

[VB]    Public    Shared    ReadOnly    Property    ClrInstallDirectory    As    String

[JScript]    public    static    function    get    ClrInstallDirectory()    :    String;

*Description*

CodegenDir

WriteFile

```

1
2 [C#]      public      static      string      CodegenDir      {get;}
3 [C++]     public:     __property static String* get_CodegenDir();
4 [VB]     Public Shared ReadOnly Property CodegenDir As String
5 [JScript] public static function get CodegenDir() : String;
6

```

### *Description*

IsOnUNCShare

WriteFile

```

12 [C#]      public      static      bool      IsOnUNCShare      {get;}
13 [C++]     public:     __property static bool get_IsOnUNCShare();
14 [VB]     Public Shared ReadOnly Property IsOnUNCShare As Boolean
15 [JScript] public static function get IsOnUNCShare() : Boolean;
16

```

### *Description*

MachineConfigurationDirectory

WriteFile

```

22 [C#]      public      static      string      MachineConfigurationDirectory {get;}
23 [C++]     public:     __property static String* get_MachineConfigurationDirectory();
24 [VB]     Public Shared ReadOnly Property MachineConfigurationDirectory As String
25 [JScript] public static function get MachineConfigurationDirectory() : String;

```

*Description*

Close

[C#]	public	static	void	Close();
[C++]	public:	static	void	Close();
[VB]	Public	Shared	Sub	Close()
[JScript]	public	static	function	Close();

*Description*

Removes all items from the cache and shuts down the runtime.

ProcessRequest

[C#]	public	static	void	ProcessRequest(HttpWorkerRequest wr);
[C++]	public:	static	void	ProcessRequest(HttpWorkerRequest* wr);
[VB]	Public	Shared	Sub	ProcessRequest(ByVal wr As HttpWorkerRequest)
[JScript]	public	static	function	ProcessRequest(wr : HttpWorkerRequest);

*Description*

The method that drives all ASP.NET Web processing execution.

HttpWorkerRequest object

HttpServerUtility class (System.Web)

ToString

### *Description*

Provides helper methods for processing Web requests.

The methods and properties of the **System.Web.HttpServerUtility** class are exposed through ASP.NET's intrinsic **System.Web.HttpContext.Server** object.

MachineName

ToString

```
[C#]          public          string          MachineName          {get;}
```

```
[C++]      public:      __property      String*      get_MachineName();
```

```
[VB]      Public      ReadOnly      Property      MachineName      As      String
```

```
[JScript]   public      function      get      MachineName()      :      String;
```

### *Description*

Gets the server machine name.

ScriptTimeout

ToString

```
[C#]          public          int          ScriptTimeout          {get;          set;}
```

```
[C++]      public:      __property      int      get_ScriptTimeout();public:      __property      void  
set_ScriptTimeout(int);
```

```
[VB]          Public          Property          ScriptTimeout          As          Integer
```

```
[JScript]   public      function      get      ScriptTimeout()      :      int;public      function      set
```

ScriptTimeout(int);

*Description*

Gets and sets the request time-out in seconds.

ClearError

[C#]	public	void	ClearError();
------	--------	------	---------------

[C++]	public:	void	ClearError();
-------	---------	------	---------------

[VB]	Public	Sub	ClearError()
------	--------	-----	--------------

[JScript]	public	function	ClearError();
-----------	--------	----------	---------------

*Description*

Clears the previous exception.

CreateObject

[C#]	public	object	CreateObject(string	progID);
------	--------	--------	---------------------	----------

[C++]	public:	Object*	CreateObject(String*	progID);
-------	---------	---------	----------------------	----------

[VB]	Public	Function	CreateObject(ByVal	progID	As	String)	As	Object
------	--------	----------	--------------------	--------	----	---------	----	--------

[JScript]	public	function	CreateObject(progID	:	String)	:	Object;
-----------	--------	----------	---------------------	---	---------	---	---------

*Description*

Creates a server instance of a COM object identified by the object's

Programmatic	Identifier	(ProgID).
--------------	------------	-----------

*Return Value:* The new object. The class or type of object to be instantiated.

CreateObject

```

1
2 [C#]      public      object      CreateObject(Type      type);
3 [C++]     public:     Object*      CreateObject(Type*      type);
4 [VB]      Public      Function      CreateObject(ByVal type As Type) As Object
5 [JScript] public      function      CreateObject(type : Type) : Object;

```

#### Description

Instantiates a classic COM object identified via a Type.

#### CreateObjectFromClsid

```

11 [C#]      public      object      CreateObjectFromClsid(string      clsid);
12 [C++]     public:     Object*      CreateObjectFromClsid(String*      clsid);
13 [VB]      Public      Function      CreateObjectFromClsid(ByVal clsid As String) As Object
14 [JScript] public      function      CreateObjectFromClsid(clsid : String) : Object;

```

#### Description

Creates a server instance of a COM object identified by the object's class identifier (CLSID).

*Return Value:* The new object. The class identifier of the object to be instantiated.

#### Execute

```

22 [C#]      public      void      Execute(string      path);
23 [C++]     public:     void      Execute(String*      path);
24 [VB]      Public      Sub      Execute(ByVal      path      As      String)
25 [JScript] public      function      Execute(path : String); Executes a request to another

```

page.

### *Description*

Executes a request to another page using the specified URL path to the page.

The **System.Web.HttpServerUtility.Execute(System.String)** method continues execution of the original page after execution of the new page is completed. The

**System.Web.HttpServerUtility.Transfer(System.String,System.Boolean)** method unconditionally transfers execution to another page. The URL path of the new request.

### *Execute*

```
[C#]    public void Execute(string path, TextWriter writer);  
[C++]  public: void Execute(String* path, TextWriter* writer);  
[VB]   Public Sub Execute(ByVal path As String, ByVal writer As TextWriter)  
[JScript] public function Execute(path : String, writer : TextWriter);
```

### *Description*

Executes a request to another page using the specified URL path to the page. A **System.IO.TextWriter** captures output from the page.

The **System.Web.HttpServerUtility.Execute(System.String)** method continues execution of the original page after execution of the new page is completed. The

**System.Web.HttpServerUtility.Transfer(System.String,System.Boolean)**

method unconditionally transfers execution to another page. The URL path of the new request. The **System.IO.TextWriter** to capture the output.

### GetLastError

```
[C#]          public          Exception          GetLastError();
[C++]          public:          Exception*          GetLastError();
[VB]      Public      Function      GetLastError()      As      Exception
[JScript]      public      function      GetLastError()      :      Exception;
```

### *Description*

Returns the previous exception.

*Return Value:* The previous exception that was thrown.

### HtmlDecode

```
[C#]          public          string          HtmlDecode(string          s);
[C++]          public:          String*          HtmlDecode(String*          s);
[VB]      Public      Function      HtmlDecode(ByVal s As String) As String
[JScript] public function HtmlDecode(s : String) : String; Decodes a string that has
been encoded to eliminate illegal HTML characters.
```

### *Description*

Decodes an HTML-encoded string and returns the decoded string.

*Return Value:* The decoded text.

URL encoding ensures that all browsers will correctly transmitted text in URL strings. Characters such as "?", "&", "/", and spaces may be truncated or



corrupted by some browsers so those characters cannot be used in ASP.NET pages in "" tags or in querystrings where the strings may be sent by a browser in a request string. The HTML string to decode.

#### HtmlDecode

```
[C#]    public    void    HtmlDecode(string    s,    TextWriter    output);
[C++]   public:    void    HtmlDecode(String*    s,    TextWriter*    output);
[VB]    Public Sub HtmlDecode(ByVal s As String, ByVal output As TextWriter)
[JScript] public function HtmlDecode(s : String, output : TextWriter);
```

#### *Description*

Decodes an HTML-encoded string and sends the resulting output to a **System.IO.TextWriter** output stream.

URL encoding ensures that all browsers will correctly transmit text in URL strings. Characters such as "?", "&", "/", and spaces may be truncated or corrupted by some browsers so those characters cannot be used in ASP.NET pages in "" tags or in querystrings where the strings may be sent by a browser in a request string. The HTML string to decode. The **System.IO.TextWriter** output stream containing the decoded string.

#### HtmlEncode

```
[C#]          public          string          HtmlEncode(string          s);
[C++]         public:         String*         HtmlEncode(String*         s);
[VB]    Public Function HtmlEncode(ByVal s As String) As String
[JScript] public function HtmlEncode(s : String) : String; Encodes a string to be
```

displayed in a browser.

### *Description*

HTML-encodes a string and returns the encoded string.

*Return Value:* The HTML-encoded text.

URL encoding ensures that all browsers will correctly transmitted text in URL strings. Characters such as "?", "&", "/", and spaces may be truncated or corrupted by some browsers so those characters cannot be used in ASP.NET pages in "" tags or in querystrings where the strings may be sent by a browser in a request string. The text string to encode.

### HtmlEncode

```
[C#] public void HtmlEncode(string s, TextWriter output);  
[C++] public: void HtmlEncode(String* s, TextWriter* output);  
[VB] Public Sub HtmlEncode(ByVal s As String, ByVal output As TextWriter)  
[JScript] public function HtmlEncode(s : String, output : TextWriter);
```

### *Description*

HTML-encodes a string and sends the resulting output to a **System.IO.TextWriter** output stream.

HTML encoding ensures that text will be correctly displayed in the browser, not interpreted by the browser as HTML. For example, if a text string contains "<" or ">" characters, the browser would interpret these characters as part of HTML tags. The HTML encoding of these two characters is "<" and ">", respectively, which causes the browser to display the angle brackets correctly. The

1 string to encode. The **System.IO.TextWriter** output stream containing the  
2 encoded string.

### 3 MapPath

4  
5 [C#] public string MapPath(string path);

6 [C++] public: String\* MapPath(String\* path);

7 [VB] Public Function MapPath(ByVal path As String) As String

8 [JScript] public function MapPath(path : String) : String;

### 9 10 *Description*

11 Returns the physical file path that corresponds to the specified virtual path  
12 on the Web server.

13 *Return Value:* The physical file path that corresponds to *path* . The virtual path on  
14 the Web server.

### 15 Transfer

16  
17 [C#] public void Transfer(string path);

18 [C++] public: void Transfer(String\* path);

19 [VB] Public Sub Transfer(ByVal path As String)

20 [JScript] public function Transfer(path : String);

### 21 22 *Description*

23 Terminates execution of the current page and begins execution of a new  
24 page using the specified URL path to the page. The URL path of the new page on  
25 the server to execute.

## Transfer

```
[C#]    public    void    Transfer(string    path,    bool    preserveForm);  
[C++]  public:    void    Transfer(String*    path,    bool    preserveForm);  
[VB]   Public Sub Transfer(ByVal path As String, ByVal preserveForm As  
Boolean)
```

```
[JScript] public function Transfer(path : String, preserveForm : Boolean);
```

Terminates execution of the current page and begins execution of a new page.

### *Description*

Terminates execution of the current page and begins execution of a new page using the specified URL path to the page. Specifies whether to clear the **System.Web.HttpRequest.QueryString** and **System.Web.HttpRequest.Form** collections. The URL path of the new page on the server to execute. If **true**, the **QueryString** and **Form** collections are preserved. If **false**, they are cleared. The default is **false**.

## UrlDecode

```
[C#]          public          string          UrlDecode(string          s);  
[C++]        public:          String*          UrlDecode(String*          s);  
[VB]   Public Function UrlDecode(ByVal s As String) As String  
[JScript] public function UrlDecode(s : String) : String; Decodes a string encoded  
for HTTP transmission and sent to the server in a URL.
```

### *Description*

1 URL-decodes a string and returns the decoded string.

2 *Return Value:* The decoded text.

3 URL encoding ensures that all browsers will correctly transmitted text in  
4 URL strings. Characters such as "?", "&", "/", and spaces may be truncated or  
5 corrupted by some browsers so those characters cannot be used in ASP.NET pages  
6 in "" tags or in querystrings where the strings may be sent by a browser in a  
7 request string. The text string to decode.

8 `UrlDecode`

9  
10 [C#] public void UrlDecode(string s, TextWriter output);

11 [C++] public: void UrlDecode(String\* s, TextWriter\* output);

12 [VB] Public Sub UrlDecode(ByVal s As String, ByVal output As TextWriter)

13 [JScript] public function UrlDecode(s : String, output : TextWriter);

14  
15 *Description*

16 Decodes an HTML string received in a URL and sends the resulting output  
17 to a **System.IO.TextWriter** output stream.

18 URL encoding ensures that all browsers will correctly transmitted text in  
19 URL strings. Characters such as "?", "&", "/", and spaces may be truncated or  
20 corrupted by some browsers so those characters cannot be used in ASP.NET pages  
21 in "" tags or in querystrings where the strings may be sent by a browser in a  
22 request string. The HTML string to decode. The **System.IO.TextWriter** output  
23 stream containing the decoded string.

24 `UrlEncode`

```

1
2 [C#]      public      string      UriEncode(string      s);
3 [C++]     public:     String*      UriEncode(String*      s);
4 [VB]      Public      Function      UriEncode(ByVal s As String) As String
5 [JScript] public function UriEncode(s : String) : String; Encodes a string for
6 reliable HTTP transmission from the Web server to a client via the URL.

```

### 8 *Description*

9 URL-encodes a string and returns the encoded string.

10 *Return Value:* The URL encoded text.

11 URL encoding ensures that all browsers will correctly transmitted text in  
12 URL strings. Characters such as "?", "&", "/", and spaces may be truncated or  
13 corrupted by some browsers so those characters cannot be used in ASP.NET pages  
14 in "" tags or in querystrings where the strings may be sent by a browser in a  
15 request string. The text to URL-encode.

### 16 *UriEncode*

```

17
18 [C#]      public      void      UriEncode(string      s,      TextWriter      output);
19 [C++]     public:     void      UriEncode(String*      s,      TextWriter*      output);
20 [VB]      Public      Sub      UriEncode(ByVal s As String, ByVal output As TextWriter)
21 [JScript] public function UriEncode(s : String, output : TextWriter);

```

### 23 *Description*

24 URL encodes a string and sends the resulting output to a TextWriter output  
25 stream.

URL encoding ensures that all browsers will correctly transmitted text in URL strings. Characters such as "?", "&", "/", and spaces may be truncated or corrupted by some browsers so those characters cannot be used in ASP.NET pages in "" tags or in querystrings where the strings may be sent by a browser in a request string. The text string to encode. The **System.IO.TextWriter** output stream containing the encoded string.

#### UrlPathEncode

```
[C#]      public      string      UrlPathEncode(string      s);
[C++]      public:      String*      UrlPathEncode(String*      s);
[VB] Public Function UrlPathEncode(ByVal s As String) As String
[JavaScript] public function UrlPathEncode(s : String) : String; Encodes the path
portion of a URL string for reliable HTTP transmission from the Web server to a
client via the URL.
```

#### *Description*

URL-encodes the path portion of a URL string and returns the encoded string.

*Return Value:* The URL encoded text.

URL encoding ensures that all browsers will correctly transmitted text in URL strings. Characters such as "?", "&", "/", and spaces may be truncated or corrupted by some browsers so those characters cannot be used in ASP.NET pages in "" tags or in querystrings where the strings may be sent by a browser in a request string. The text to URL-encode.

HttpStaticObjectsCollection class (System.Web)

## UrlPathEncode

### *Description*

Provides a static objects collection for the **System.Web.HttpApplicationState.StaticObjects** property.

HttpStaticObjectsCollection

### *Example Syntax:*

UrlPathEncode

[C#] public HttpStaticObjectsCollection();

[C++] public: HttpStaticObjectsCollection();

[VB] Public Sub New()

[JScript] public function HttpStaticObjectsCollection();

Count

UrlPathEncode

[C#] public int Count {get;}

[C++] public: \_\_property int get\_Count();

[VB] Public ReadOnly Property Count As Integer

[JScript] public function get Count() : int;

### *Description*

Gets the number of objects in the collection.

IsReadOnly



## UrlPathEncode

```
[C#]          public          bool          IsReadOnly          {get;}
[C++]          public:          __property          bool          get_IsReadOnly();
[VB]   Public   ReadOnly   Property   IsReadOnly   As   Boolean
[JScript]   public   function   get   IsReadOnly()   :   Boolean;
```

### *Description*

Gets a value indicating whether the collection is read-only.

## IsSynchronized

## UrlPathEncode

```
[C#]          public          bool          IsSynchronized          {get;}
[C++]          public:          __property          bool          get_IsSynchronized();
[VB]   Public   ReadOnly   Property   IsSynchronized   As   Boolean
[JScript]   public   function   get   IsSynchronized()   :   Boolean;
```

### *Description*

Gets a value indicating whether the collection is synchronized (i.e.: thread-safe).

## Item

## UrlPathEncode

```
[C#]          public          object          this[string          name]          {get;}
[C++]          public:          __property          Object*          get_Item(String*          name);
```

```

1 [VB] Public Default ReadOnly Property Item(ByVal name As String) As Object
2 [JScript]     returnValue     =     HttpStaticObjectsCollectionObject.Item(name);
3

```

#### *Description*

Gets the object with the specified name from the collection. The case-insensitive name of the object to get.

SyncRoot

UrlPathEncode

```

10 [C#]          public          object          SyncRoot          {get;}
11 [C++]          public:          __property          Object*          get_SyncRoot();
12 [VB]          Public          ReadOnly          Property          SyncRoot          As          Object
13 [JScript]          public          function          get          SyncRoot()          :          Object;
14

```

#### *Description*

Gets an object that can be used to synchronize access to the collection.

Program code should generally perform synchronized operations on the **SyncRoot** of a collection, not directly on the collection itself. This ensures proper operation of collections that are derived from other objects. Specifically, it maintains proper synchronization with other threads that might be simultaneously modifying the **collection** object.

CopyTo

```

24 [C#]          public          void          CopyTo(Array          array,          int          index);
25 [C++]          public:          __sealed          void          CopyTo(Array*          array,          int          index);

```

[VB] NotOverridable Public Sub CopyTo(ByVal array As Array, ByVal index As Integer)

[JScript] public function CopyTo(array : Array, index : int);

#### *Description*

Copies members of an **HttpStaticObjectsCollection** into an array. The array to copy the **HttpStaticObjectsCollection** into. The member of the collection where copying starts.

#### *GetEnumerator*

[C#] public IEnumerator GetEnumerator();

[C++] public: \_\_sealed IEnumerator\* GetEnumerator();

[VB] NotOverridable Public Function GetEnumerator() As IEnumerator

[JScript] public function GetEnumerator() : IEnumerator;

#### *Description*

Returns a dictionary enumerator used for iterating through the key-and-value pairs contained in the collection.

*Return Value:* The enumerator for the collection.

#### *GetObject*

[C#] public object GetObject(string name);

[C++] public: Object\* GetObject(String\* name);

[VB] Public Function GetObject(ByVal name As String) As Object

[JScript] public function GetObject(name : String) : Object;

1  
2 *Description*

3 Returns the object with the specified name from the collection. This  
4 property is an alternative to the **this** accessor.

5 *Return Value:* An object from the collection. The case-insensitive name of the  
6 object to return.

7 `HttpException` class (System.Web)

8 `ToString`

9  
10  
11 *Description*

12 The exception that is thrown when a generic exception occurs.

13 `HttpException`

14 *Example Syntax:*

15 `ToString`

16  
17 [C#] `public HttpException(string message, Exception innerException);`

18 [C++] `public: HttpException(String* message, Exception*`  
19 `innerException);`

20 [VB] `Public Sub New(ByVal message As String, ByVal innerException As`  
21 `Exception)`

22 [JScript] `public function HttpException(message : String,`  
23 `innerException : Exception);` Initializes a new instance of the

24 **System.Web.HttpException** class.  
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